Special theme: Linked Open Data

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Keynote:
Linked Data: The Quiet Revolution by Wendy Hall

Research and Innovation:
ShapeForge: Modeling From Examples for 3D Printing

Research and Innovation:
Uncovering Plagiarism - Author Profiling at PAN
ERCIM News is the magazine of ERCIM. Published quarterly, it reports on joint actions of the ERCIM partners, and aims to reflect the contribution made by ERCIM to the European Community in Information Technology and Applied Mathematics. Through short articles and news items, it provides a forum for the exchange of information between the institutes and also with the wider scientific community. This issue has a circulation of about 6,500 printed copies and is also available online.

ERCIM News is published by ERCIM EEIG
BP 93, F-06902 Sophia Antipolis Cedex, France
Tel: +33 4 9238 5010, E-mail: contact@ercim.eu
Director: Jérôme Chailloux
ISSN 0926-4981

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Linked Data: The Quiet Revolution

In 2014 we celebrate the twenty-fifth anniversary of the birth of the idea that became the World Wide Web. In March 1989, while working at CERN, Tim Berners-Lee wrote a document entitled “Information Management – a Proposal” which described his ideas for creating a hypertext system that worked over the internet to enable physicists and other researchers around the world to easily exchange documents [1]. I first heard about his ideas at the European Hypertext Conference (ECHT’90) in November 1990, where we presented our first paper on the Microcosm “open hypermedia system” that we had been developing at Southampton since 1989 [2]. I first saw Tim and his colleague Robert Cailliau demonstrate the system they had by then called the World Wide Web at the ACM Hypertext conference (HT’91) in December 1991. This was the conference that famously rejected their paper about the WWW but it also marked the beginning of the revolution that the Web has brought to all our lives – the killer application for the Internet, the disruptive technology that has changed the way we communicate and manage information forever.

The Web in its purest form is a set of open standards and protocols for downloading documents from the Internet via hypertext links which are embedded in the documents. In the early 1990’s, explaining the concept of a global hypertext system to people was incredibly difficult. Ted Nelson had been trying for decades. As more and more content was put on the Web, it became possible to at least show people a vision of a future in which linked documents became the norm for information exchange on the Internet. To me the Web lacked the richness that we had been exploring in the Microcosm system where the links existed as entities in their own right and could describe relationships between information objects. However, this was also part of Tim’s original vision of a web that not only linked documents but also linked data as he articulated at the first WWW conference in Geneva in May 1994.

“The web is a set of nodes and links. To a user, this has become an exciting world, but there is very little machine-readable information there … To a computer, then, the web is a flat, boring world devoid of meaning. This is a pity, as in fact documents on the web describe real objects and imaginary concepts, and give particular relationships between them. Adding semantics to the web involves two things: allowing documents which have information in machine-readable forms, and allowing links to be created with relationship values. Only when we have this extra level of semantics will we be able to use computer power to help us exploit the information to a greater extent than our own reading.” [3]

This was too complicated for a world that was just discovering linked documents to grasp. Over the next few years the Web exploded. Search engines like Google emerged to help us find information on it and as the browsers became more interactive the social networks that seem to define the Web today began to evolve. Tim was still talking about a web of linked data, or the Semantic Web as he called it, and wrote about it in his book Weaving the Web [4] but it didn’t seem to be emerging. The people taking it most seriously were the artificial intelligence community who were keen to theorise about it and started their own conference series on the Semantic Web in 2002.

But the linked data revolution was creeping up on us quietly rather than with the big bang by which the first Web seemed to appear. The Semantic Web community tracked its initially slow emergence through the linked data cloud, and the technical requirements were simplified [5]. But in essence, it has emerged as a necessary part of the data revolution that has been a natural consequence of the development of the Web and the Internet. Driven initially by the scientific community and further fuelled by the movement towards open data in the public sector, businesses are rapidly realizing the advantages of harnessing the power of big data and the absolute need for linked data technology as part of these developments.

“… linked data is the next step for the Web. There are multiple benefits over and above traditional Business Intelligence. It’s cheaper and faster to implement. If knowledge is power, with linked data’s capability to compare internal with external data, there is the potential to pull information to provide unrivalled context on business strategy.” Anwen Robinson, Managing Director, Unit 4, Business Software [6]

The behemoths of the Internet, such as Google and Microsoft, having denied it for so long, are finally making linked data an integral part of their offerings. This quiet revolution is actually going to have a bigger and more far reaching impact that the initial Web revolution. Linked data will become an integral part of the development of data-driven systems architectures that will revolutionize the way we build and maintain information management systems over the next few years. They will supersede relational databases and unify the worlds of hypertext, document management and databases to create rich interlinked knowledge-based systems as envisaged by the pioneers such as Bush, Nelson and Englebart over fifty years ago.

The excellent set of articles about linked data in this special issue of the ERCIM news is timely indeed. Let the revolution begin.

Links/References:
Future Plans and Strategy for ERCIM

A Conversation with Domenico Laforenza, New President of ERCIM AISBL

In a conversation with our Editor, Domenico Laforenza outlines his vision for the role to be played by ERCIM in a rapidly evolving global scenario. “Although many things are changing worldwide, and in particular in Europe” – Domenico says – “I am confident that ERCIM will remain at the forefront of developments into the future. Plans have been put in place for this to happen effectively and efficiently, and the right people - young dynamic, excellent researchers - are positioned to take over from the current senior generation. I believe that ERCIM has a great future: my efforts will be devoted to contributing to its preparation!”

In 2014, ERCIM will celebrate twenty-five years of cooperation for excellence in research in the Information and Communication Sciences and Technologies (ICST) domain. Over these years, ERCIM has developed from the initial three-member consortium to an open and inclusive European organization of currently twenty-two members. Originally based on the “one member per country” model, each acting as a node linking academia and industry in that country and via the fellow ERCIM members - to other countries, I am happy to see that ERCIM has now changed its structure, in 2012 opening its doors to new members head-quartered in Europe.

ERCIM has a long history of activity, participating and coordinating European projects through its member institutes and working groups, and has been recognized by the European Commission as a significant player. In fact, the network of researchers working in ERCIM institutes is a unique asset in the European research area, fostering collaboration and excellence in research. The widening of the ERCIM network will further strengthen this impact. It is my conviction that the start of the Horizon 2020 framework programme presents new challenges and opportunities for ERCIM-led actions that will stimulate innovation across Europe and beyond.

For this reason, the ERCIM AISBL Board in close collaboration with the ERCIM EEIG Board of Directors is already undertaking initiatives aimed at mobilising ERCIM in the direction of proposal preparation ready for the first calls of H2020. We are currently planning a line of action aimed at contributing to the future landscape in ICST. The objective is to first identify the emerging grand challenges and then to define the strategic roadmaps and research topics needed to meet these challenges. At the same time, ERCIM will establish new working groups and refocus existing groups in areas that are identified as priority for both basic and applied research.

In order to define and implement future strategy, synergy with other international institutions will play a crucial role. ERCIM is not alone in the European public ICST research ecosystem. Other ICST scientific and professional societies have come into being in recent years. In view of its long history and tradition, I believe that ERCIM has a key responsibility to cooperate with these organizations in understanding and shaping Europe’s digital future. Our common target must be to collectively identify the vision, needs and priorities, and offer our expertise to society as a whole. In particular, European public ICST research organizations must contribute to shaping the H2020 work programmes. In the past, each organisation interacted independently with the EC; however, the lack of a single voice has seriously impacted on their ability to be heard by EC decision makers. The development of common viewpoints and strategies for ICST in Europe and, whenever appropriate or needed, a common representation of this vision at the international level are the foundational principles of the European Forum for Information and Communication Sciences and Technologies.

EFICST (http://www.eficst.eu/) was established in November 2011 by the joint action of seven leading organizations and societies in ICST in Europe: ACM Europe (ACM Europe Council), European Association for Programming Languages and Systems (EAPLS), European Association of Software Science and Technology (EASST), European Association for Theoretical Computer Science (EATCS),
European Coordinating Committee for Artificial Intelligence (ECCAI), ERCIM, and INFORIE (Informatics Europe). The Forum is intended to be an open platform for cooperation among the scientific ICT societies in Europe. Under my Presidency, ERCIM intends to play a leading role in this Forum.

Another important area where I intend for ERCIM to be active in the near future will be the strengthening of relationships with the Knowledge and Innovation Communities (KICs) of the European Institute for Innovation and Technology (EIT), and in particular with the EIT KIC ICT Labs. This is essential if we are to stimulate innovation through a more rigorous and dynamic link with higher education, research and business.

New Swiss ERCIM Member: the University of Geneva

The Centre Universitaire d’Informatique (CUI) is an interdisciplinary center devoted to computer science teaching and research. Its members belong to three of the eight faculties of the University of Geneva: the Faculty of Sciences, the Faculty of Humanities and the Faculty of Economic and Social Sciences. At the end of 2012, the CUI community counted 118 collaborators, including 20 at the professor level.

The CUI has nine research centers:
- CLCL - Computational Learning and Computational Linguistics
- CVML - Computer Vision and Multimedia Laboratory
- GAIL - Geneva Artificial Intelligence Laboratory
- ICLE - Institute of Knowledge Integration and Access to Knowledge Repositories
- ISS - Institute of Services Science
- LATL - Laboratory for the Analysis and Technology of Language
- SMV - Software Modeling and Verification
- SPC - Scientific and Parallel Computing and
- TCS - Theoretical Computer Science

The CUI, one of the oldest computer research institutions in the world, has strong international ties with substantial financial support both from within Switzerland itself and from the EU.

Link: http://cui.unige.ch

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HORIZON 2020 Project Management

A European project can be a richly rewarding tool for pushing your research or innovation activities to the state-of-the-art and beyond. Through ERCIM, our member institutes have participated in more than 70 projects funded by the European Commission in the ICT domain, by carrying out joint research activities while the ERCIM Office successfully manages the complexity of the project administration, finances and outreach.

Horizon 2020: How can you get involved?
The ERCIM Office has recognized expertise in a full range of services, including:
- Identification of funding opportunities
- Recruitment of project partners (within ERCIM and through a strategic partnership with Ideal-IST)
- Proposal writing and project negotiation
- Contractual and consortium management
- Communications and systems support
- Organization of attractive events, from team meetings to large-scale workshops and conferences
- Support for the dissemination of results.

How does it work in practice?
Contact the ERCIM Office to present your project idea and a panel of experts within the ERCIM Science Task Group will review your idea and provide recommendations. Based on this feedback, the ERCIM Office will decide whether to commit to help producing your proposal. Note that having at least one ERCIM member involved is mandatory for the ERCIM Office to engage in a project.

If the ERCIM Office expresses its interest to participate, it will assist the project consortium as described above, either as project coordinator or project partner.

For more information, please contact:
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Summing up, my main vision for ERCIM during my Presidency is that we continue to play our role as leaders of research and innovation in the European ICST domain, defining strategy, encouraging synergy, and promoting research which reaches far beyond formal disciplinary barriers in order to meet the new demands and challenges of the continually evolving global community. ERCIM has been considered as a key institution for ICST in Europe for many years now, acting as a focal point of expertise and vision. We intend to maintain this position for many years to come.

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Small Data
by Steven Pemberton

It is now more than 20 years since the World Wide Web started. In the early days of the web, the rallying cry was “if you have information it should be on the web!” There are — possibly apocryphal — tales of companies not understanding this, and refusing initially to put their information online. One mail-order company is reported to have refused to put their catalogue online, because “they didn’t want just anybody getting hold of it!” Luckily that sort of attitude has now mostly disappeared, and people are eager to make their information available on the web, not least of all because it increases the potential readership, and is largely cheaper than other methods of promulgation.

However, nowadays, with the coming of the semantic web and linked open data, the call has become “if you have data it should be on the web!”. If you have information it should be machine-readable as well as human-readable, in order to make it useful in more contexts. And, alas, once again, there seems to be a reluctance amongst those who own the data to make it available. One good, and definitely not apocryphal, example is the report that the Amsterdam Fire Service needed access to the data of where roadworks were being carried out, in order to allow fire engines to get to the scene of fires as quickly as possible by avoiding routes that were blocked. You would think that the owners of such data would release it as fast as possible, but in fact the Fire Service had the greatest of trouble getting hold of it. [1]

But releasing data is not just about saving lives. In fact, one of the fascinating aspects of open data is that it enables applications that weren’t thought of until the data was released, such as improving maps [2], mapping crime, or visualising where public transport is in real time [3].

The term “Open Data” often goes hand in hand with the term “Big Data”, where large data sets get released allowing for analysis, but the Cinderella of the Open Data ball is Small Data, small amounts of data, nonetheless possibly essential, that are too small to be put in some database or online dataset to be put to use.

Typically such data is on websites. It may be the announcement of a conference, or the review of a film, a restaurant, or some merchandise in a blog. Considered alone, not super-useful data, but as the British say “Many a mickle makes a muckle”: many small things brought together make something large. If all the reviews of the film could be aggregated, together they would be much more useful.

The fairy godmother that can bring this small data to the ball is a W3C standard called RDFa [4] (ERCIM is the European host of W3C), the second edition of which (version 1.1) was recently released. RDFa is a light-weight layer of attributes that can be used on HTML, XHTML, or any other XML format, such as Open Document Format (ODF) files [5], that makes text that is otherwise intended to be human-readable also machine-readable. For instance, the markup

mark up an event, and allows an RDFa-aware processor or scraper to extract the essential information about the event in the form of RDF triples, thus making them available for wider use. It could also allow a smart browser, or a suitable plugin for a browser, to extract the data and make it easier for the user to deal with it (for instance by adding it to an agenda).

RDFa is already widely used. For example, Google and Yahoo already accept certain RDFa markup for aggregating reviews, online retailers such as Best Buy and Tesco use it for marking up products, and the London Gazette, the daily publication of the British Government uses it to deliver data [6].

Links:
More information about RDF: http://rdfa.info/

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Introduction to the Special Theme

Linked Open Data

by Irini Fundulaki and Sören Auer

The Linked Data paradigm has emerged as a powerful enabler for publishing, enriching and sharing data, information and knowledge in the Web. It offers a set of best practices that promote the publication of data on the Web using semantic web technologies such as URIs and RDF, support the exchange of structured data to be done as easily as the sharing of documents, allow the creation of typed links between Web resources and offer a single, standardized access mechanism. In particular, the Linked Data shift is based on (1) using Universal Resource Identifiers (URIs) for identifying all kinds of “things”, (2) making these URIs accessible via the HTTP protocol and (3) providing a description of these things in the Resource Description Format (RDF) along with (4) URI links to related information (see Tim Berners-Lee’s Linked Data design principles http://www.w3.org/DesignIssues/LinkedData.html).

The RDF format is a relatively simple but a powerful formalism for representing information (very close to natural language) in triple statements consisting of a subject, predicate and object, where again each of them can be a URI (or an atomic value in the case of object). As a result, the World Wide Web of documents (and Intranets) is complemented with a Web of Linked Data, where everybody can publish, interlink and enrich data. This Linked Data Web has some interesting characteristics:

• URIs serve two purposes: identifying “things” and serving as locators and access paths for information about these “things”.
• Since everybody can coin his own URIs by simply using the address of some webspace under his control, the Web of Linked Data is as distributed and democratic as the Web itself.
• Identifiers defined by different people or organizations can be mixed and meshed.
• Linked Data published in various locations can be easily integrated by merging the sets of RDF triple statements thus dramatically simplifying data integration using special purpose links as defined in semantic web languages such as OWL.
• The same triple statement formalism is used for defining structure and data, thus overcoming the strict separation found in relational or XML databases.

Linked Data management goes beyond the classic data management approaches that assume complete control over schema and data. In the Web that is distributed and open, users and applications do not have control over the data. For this reason, the Linked Data lifecycle was introduced that involves issues such as (a) data extraction from unstructured or semi-structured sources and representing them in the RDF data model (b) storage and querying of data (c) manual revision and authoring (d) interlinking and fusing of related data in order to enable data integration across highly heterogeneous sources (e) classification and enrichment with additional upper level structures such as ontologies and rich vocabularies (f) quality analysis (g) evolution and repair and (h) search/browsing and exploration [1]. The LOD2 project (http://lod2.eu) has created a comprehensive stack of tools for supporting these different aspects of Linked Data management [2].

Linked Data deployments benefit society, research and enterprises and support a great variety of different application areas. The Linked Open Data (LOD) movement is a growing trend for a variety of organizations and in particular governmental ones, to make their data accessible in a machine-readable form. The result of this effort is the creation of the Linked Open Data Cloud that during its last inventory in 2011 consisted of already 31 billion RDF triples from 295 datasets. These datasets contain user-generated content as well as content covering a variety of different domains, such as media, geographic, government, bibliographic data, and life sciences. A number of datasets have sprung from this effort, the most prominent one being DBpedia that is a community effort to extract structured information from Wikipedia, widely used in data integration efforts. DBpedia data are published in a consistent ontology and are accessible through multiple SPARQL endpoints.

The European Commission is one of the main evangelists of the adoption of Linked Data practices for opening government data to Europe’s people and institutions. Through its ISA Programme the Commission provides “good practices and helpful examples to help public administration apply Linked Data technologies to eGovernment” (https://joinup.ec.europa.eu/sites/default/files/D4.3.2_Case_Study_Linked_Data_eGov.pdf). Moreover, the European Commission has been funding a number of projects related to Linked Data in the context of the 7th Framework Programme (FP7).
This special theme on Linked Data comprises 22 articles presenting some of the diversity of Linked Data research, technology and applications in Europe. The variety of topics include:

- foundational issues such as benchmarks of Linked Data infrastructure (Angles et al.: “Benchmarking Linked Open Data Management Systems”),
- experimental evaluation (Ferro & Silvello: “Making it easier to Discover, Re-Use and Understand Search Engine Experimental Evaluation Data”),
- Linked Data metadata catalogs (Vandenbussche & Vatant: “Linked Open Vocabularies”, Stegmaier et al.: “Lost in Semantics? Ballooning the Web of Data”) and
- registries (Vandenbussche et al.: “SPARQL: A Gateway to Open Data on the Web?”) as well as

Two articles tackle the management of spatial (Athanasiou et al.: “GeoKnow: Making the Web an Exploratory for Geospatial Knowledge”) and statistical (Petrou & Papastefanatos: “Publishing Greek Census Data as Linked Open Data”) linked data.

The heterogeneity of linked data demands for:


An important application area of Linked Data are:

- research infrastructures, for example, for marine research (Fugazza et al.: “RITMARE: Linked Open Data for Italian Marine Research”, Tzitzikas et al.: “Ontology-based Integration of Heterogeneous and Distributed Information of the Marine Domain”),
- virtual earth observatories (Kyzirakos et al.: “Building Virtual Earth Observatories Using Scientific Database and Semantic Web Technologies”) or
- history (Marx: “Linking Historical Entities to the Linked Open Data Cloud) and

Further application areas represented through articles in this special issue are:

- real-time data (Martínez-Prieto et al: “A SOLID Architecture to Weather the Storm of Real-Time Linked Data”) and the
- publishing domain (Dirschl et al., “Supporting the Data Lifecycle at a Global Publisher using the Linked Data Stack”).

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Linked Data is a new research area which studies how one can make data available on the Web, and interconnect it with other data with the aim of making the value of the resulting “Web of data” greater than the sum of its parts. The Web of data has recently started being populated with geospatial data. Great Britain’s national mapping agency, Ordnance Survey, has been the first national mapping agency that has made available various kinds of geospatial data from Great Britain as Linked Open Data. With the recent emphasis on open government data in many countries,

**TELEIOS** is a recent European project that addresses the need for scalable access to petabytes of Earth Observation (EO) data and the identification of hidden knowledge that can be used in applications. To achieve this, TELEIOS builds on scientific databases, linked geospatial data and ontologies. TELEIOS was the first project internationally that introduced the Linked Data paradigm to the EO domain, and developed prototype services such as the real-time fire monitoring service that has been used for the last two years by decision makers and emergency response managers in Greece.

[Figure 1: Fire product of 2009 in the prefecture Attica, Greece using linked earth observation data and Sextant.]

[Figure 2: Buoys and water ways overlayed with a TerraSAR-X image using Sextant.]

**Building Virtual Earth Observatories Using Scientific Database and Semantic Web Technologies**

by Kostis Kyzirakos, Stefan Manegold, Charalampos Nikolaou and Manolis Koubarakis
some of which is already encoded as Linked Data, the development of useful Web applications utilizing geospatial data is just a few SPARQL queries away.

In the European research project TELEIOS (1), we dealt with linked geospatial data in the domain of Earth Observation. TELEIOS addresses the need for scalable access to petabytes of EO data and the discovery of knowledge hidden within them. To achieve this, TELEIOS builds on scientific databases, linked geospatial data, ontologies and techniques for discovering knowledge from satellite images and auxiliary data sets. TELEIOS follows a database approach for the development of EO applications and pioneers the use of the following state-of-the-art results:

* The query language SciQL [1], an SQL-based query language for scientific applications with arrays as first class citizens (2).
* The data vault [2], a mechanism that provides a true symbiosis between a DBMS and existing (remote) file-based repositories such as the ones used in EO applications. The data vault keeps the data in its original format and place, while at the same time enabling transparent data and metadata access and analysis using the SciQL query language. SciQL and the data vault mechanism are implemented in the well-known column store MonetDB (3).
* Publicly available Linked Data, especially geospatial data such as OpenStreetMap and GeoNames. In TELEIOS, we published more than 100 GB of Linked Data with rich geospatial information. We published as Linked Data the CORINE Land Use/Land Cover and the Urban Atlas datasets produced by the European Environmental Agency, which provide information about the land use of Europe and the land cover of highly populated cities respectively.
* The model stRDF, an extension of the W3C standard RDF that allows the representation of geospatial data that changes over time [3]. stRDF is accompanied by stSPARQL, an extension of the query language SPARQL 1.1 for querying and updating stRDF data. stRDF and stSPARQL use OGC standards (Well-Known Text and Geography Markup Language) for the representation of temporal and geospatial data and are implemented in the open source geospatial RDF store Strabon (4).
* The model RDFi, an extension of stRDF for representing spatial regions about which the known information is incomplete or indefinite (e.g., we do not know the exact geographic location of a region, but we know neighbouring regions) [4].
* The novel visualization tool Sextant (5) for the visualization and exploration of time-evolving linked geospatial data and the creation, sharing, and collaborative editing of “temporally-enriched” thematic maps which are produced by combining different sources of such data and other geospatial information available in vector or raster file formats.

TELEIOS was the first project internationally that introduced the Linked Data paradigm to the EO domain, and developed prototype applications that are based on transforming EO products into RDF, and combining them with linked geospatial data. Examples of such applications include wildfire monitoring and burnt scar mapping, semantic catalogues for EO archives, as well as rapid mapping.

More precisely, we developed a wildfire monitoring service (6) using only the Scientific Database and Linked Data technologies presented above [5]. The service is currently operational at the National Observatory of Athens and has been used during the last two fire seasons by decision makers and emergency response managers monitoring wildfires in Greece.

We developed a Virtual Earth Observatory for synthetic aperture radar images obtained by the satellite TerraSAR-X of the German Aerospace Center, that goes beyond existing EO portals and EO data management systems by allowing a user to express such complex queries as “Find all satellite images with patches containing water limited on the north by a port” that combine both satellite data and linked EO data. The abundance of linked EO data can prove useful to the new space missions (e.g., Sentinels) as a means to increase the usability of the millions of images and EO products that are expected to be produced by these missions.

Links:
(1) http://www.earthobservatory.eu/
(2) http://www.sciql.org/
(3) http://www.monetdb.org/
(4) http://www.strabon.di.uoa.gr/
(5) http://sextant.di.uoa.gr/
(6) http://bit.ly/FiresInGreece

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GeoKnow: Making the Web an Exploratory Place for Geospatial Knowledge

by Spiros Athanasiou, Daniel Hladky, Giorgos Giannopoulos, Alejandra Garcia Rojas and Jens Lehmann

The GeoKnow project aims to make geospatial data accessible on the Web of Data, transforming the Web into a place where geospatial data can be published, queried, reasoned, and interlinked, according to Linked Data principles.

In recent years, Semantic Web methodologies and technologies have strengthened their position in the areas of data and knowledge management. Standards for organizing and querying semantic information, such as RDF(S) and SPARQL are adopted by large academic communities, while corporate vendors adopt semantic technologies to organize, expose, exchange and retrieve their data as Linked Data [1]. RDF stores have become robust enough to support volumes of billions of records (RDF triples), and also offer data management and querying functionalities very similar to those of traditional relational database systems. Currently, there are three major sources of open geospatial data in the Web: Spatial Data Infrastructures (SDI), open data catalogues, and crowdsourced initiatives. Crowdsourced geospatial data are emerging as a potentially valuable source of geospatial knowledge. Among various efforts we highlight OpenStreetMap, GeoNames, and Wikipedia as the most significant.

Recently, GeoSPARQL [2] has emerged as a promising standard from W3C for geospatial RDF, with the aim of standardizing geospatial RDF data modeling and querying. Integrating Semantic Web with geospatial data management requires the scientific community to address two challenges: (i) the definition of proper standards and vocabularies that describe geospatial information according to RDF(S) and SPARQL protocols, that also conform to the principles of established geospatial standards, (e.g. OGC), (ii) the development of technologies for efficient storage, robust indexing, and native processing of semantically organized geospatial data.

GeoKnow is an EU funded, three-year project that started in December 2012. While several research projects, such as LOD2[4], are supporting the Linked Data LifeCycle, GeoKnow addresses the key issues of integrating geographically related information on the Web, scalable reasoning over billions of geographic features within the Linked Data Web, as well as efficient crowdsourcing and collaborative authoring of geographic information. In particular, GeoKnow will apply the RDF model and the GeoSPARQL standard as the basis for representing and querying geospatial data and will contribute to the following areas:

- Efficient geospatial RDF querying: Existing RDF stores lack performance and geospatial analysis capabilities compared to geospatially-enabled relational DBMS. We will focus on introducing query optimization techniques for accelerating geospatial querying by at least an order of magnitude.

- Fusion and aggregation of geospatial RDF data: Given a number of different RDF geospatial data for a given region containing similar knowledge
(e.g. OSM, PSI and closed data) we will devise automatic fusion and aggregation techniques in order to consolidate them and provide a dataset of increased value and quantitative quality metrics of this new data resource.

- Visualization and authoring: We will develop reusable mapping components, enabling the integration of geospatial RDF data as an additional data resource in web map publishing. Further, we will support expert and community-based authoring of RDF geospatial data within interactive maps, fully embracing crowdsourcing.

- Public-private geospatial data: To support value added services on top of open geospatial data, we will develop enterprise RDF data synchronization workflows that can integrate open geospatial RDF with closed, proprietary data.

- GeoKnow Generator: This will consist of a full suite of tools supporting the complete lifecycle of geospatial Linked Data. The GeoKnow Generator will enable publishers to triplify geospatial data, interlink them with geospatial and non-geospatial data sources, fuse and aggregate linked geospatial data to provide new data of increased quality, and finally, visualize and author link geospatial data in the Web.

The GeoKnow Generator

A prototype of the GeoKnow Generator is already available at http://generator.geoknow.eu. It allows the user to triplify geospatial data, such as ESRI shapefiles and spatial tables hosted in major DBMSs using the GeoSPARQL, WGS84 or Virtuoso RDF vocabulary for point features geospatial representations (TripleGeo). Non-geospatial data in RDF (local and online RDF files or SPARQL endpoints) or data from relational databases (via Sparqlify) can also be entered into the Generator’s triple store. With these two sources of data it is possible to link (via LIMES), to enrich (via GeoLifti), to query (via Virtuoso), to visualize (via Facette) and to generate light-weight applications as JavaScript snippets (via Mappify) for specific geospatial applications. Most steps in the Linked Data lifecycle [1] have been integrated in the Generator as a graph-based workflow, which allows the user to easily manage new generated data. The components comprising it are available in the Linked Data Stack (http://stack.linked-data.org)

Achievements and Future Work

GeoKnow is concluding its first year and has already achieved important advancements. The first step was to perform a thorough evaluation of the current standards and technologies for managing geospatial RDF data and identify major shortcomings and challenges [3]. The next step has already produced significant output in the form of ready-for-use tools comprising the GeoKnow Generator. These components are being further enhanced and enriched. For example, Virtuoso RDF store is being extended in order to fully support OGC geometries and the GeoSPARQL standard and FAGI is being developed to support fusion of thematic and geospatial metadata of resources, either manually or automatically. Also, within 2014 the consortium will start testing the use cases and evaluating the performance and scalability of the GeoKnow Generator. Finally, future activities include, among others, the enhancement of the already developed frameworks, as well as the development of sophisticated tools for (a) aggregation of crowdsourced geospatial information and (b) exploration and visualization of spatio-temporal RDF data.

Acknowledgement

The research leading to these results has received funding under the European Commission’s Seventh Framework Programme from ICT grant agreement (no. 318159) for GeoKnow. The consortium consists of the following partners: Institute of Applied Computer Science / University of Leipzig (Germany), Institute for the Management of Information Systems/Athena Research and Innovation Center (Greece), Open Link Software Ltd (United Kingdom), Unister GmbH (Germany), Brox (Germany), Ontos AG (Switzerland), and Institute Mihailo Pupin (Serbia).

Links:

GeoKnow project: http://geoknow.eu
LOD2 project: http://lod2.eu
Linked Data Stack: http://stack.linkeddata.org
GeoKnow Github: https://github.com/GeoKnow
Open Geospatial Consortium: http://www.opengeospatial.org/

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Education has often been a keen adopter of new information and communication technologies. This is not surprising given that education is all about informing and communicating, and it is currently entering a revolution in the form of open education. This requires the use of state-of-the-art technologies for sharing, publishing and connecting information globally, free from technological barriers and cultural frontiers: namely, Linked Data [1].

Traditionally, educational institutions produce large volumes of data, much of which is publicly available, either because it is useful to communicate (e.g., the course catalogue) or because of external policies (e.g., reports to funding bodies). In this context, open data has an important role to play. Implementing open data through Linked Data technologies can be summarized as using the web both as a channel to access data (through URIs supporting the delivery of structured information) and as a platform for the representation and integration of data (through creating a graph of links between these data URIs). Considering the distribution and variety of providers (universities, schools, governments), topics (disciplines and types of educational data) and users (students, teachers, parents), education also represents a perfect use case for Linked Open Data.

One of the earliest examples of such a use of Linked Open Data in education can be found, unsurprisingly, at the Open University in the UK. The Open University is a 40 year old institution entirely dedicated to open and distance learning. It is also the largest University in the UK with more than 250,000 students per year. The amount of public information made available by such an organization is impressive, but even more striking is the way this information is siloed in different systems, with different channels of access to different parts for both the users and the developers of information systems within the University. In 2010, data.open.ac.uk was created, providing up-to-date Linked Data and a query endpoint (using the SPARQL protocol) about the courses on offer at the university, the available educational material and multimedia resources, the research outputs of its members and many other aspects of its academic activities. This system made it easier for both internal developers and users, and others, to use the information, which originates from different internal systems. It enabled innovative developments of new types of applications for the university, and made it possible to integrate, re-purpose and re-mix such information with others, from other educational institutions, reference data (e.g. geographical places) and government data (through linked data at data.gov.uk).

What used to be an exception is now becoming increasingly common [2]. Universities around the world are joining the movement by deploying their own Linked Data platforms, and many other organizations and initiatives are also creating new Linked Data resources that will be of value to education.

Although beneficial to each institution, however, such bottom-up contributions to the landscape of educational Linked Data do not necessarily converge to a cohesive and truly connected global view, and ignore a fundamental question: What can be done with all of these data, combined and integrated from all of these contributions? This is the question the LinkedUp project aims to answer. This European project (led by the Leibniz Universität Hannover, and including The Open University, UK, The Open University of the Netherlands, Elsevier and Lattanzio Learning Spa, Italy) is collecting all of these educational Linked Data in a global data catalogue (see [3] for an initial view into the content of this catalogue), providing not only a unique access point to these isolated initiatives, but also aligning their vocabularies so that they can be used and queried jointly. The main activity of the project is then to organize a series of competitions. The LinkedUp Challenge, now running for the second time, asks developers of educational services to demonstrate what new, innovative applications can be built.
Raising the Stakes in Linked Data Education

by Alexander Mikroyannidis, John Domingue and Elena Simperl

There is currently a revolution going on in education generally, but nowhere more so than in the ICT field, owing to the availability of high quality online learning resources and MOOCs (Massive Open Online Courses). The EUCLID project is at the forefront of this initiative by developing a comprehensive educational curriculum, supported by multimodal learning materials and highly visible eLearning distribution channels, tailored to the real needs of data practitioners.

MOOCs (Massive Open Online Courses) offer large numbers of students the opportunity to study high quality courses with prestigious universities. These initiatives have led to widespread publicity as well as strategic dialogue in the higher education sector. The consensus within higher education is that after the Internet-induced revolutions in communication, business, entertainment and the media, it is now the turn of universities. Exactly where this revolution will lead is not yet known but some radical predictions have been made, including the end of the need for university campuses (http://www.theguardian.com/education/2012/nov/11/on-line-free-learning-end-of-university).

Linked Data [1] has established itself as the de facto means for the publication of structured data over the Web, enjoying amazing growth in terms of the number of organizations committing to use its core principles for exposing and interlinking Big Data for seamless exchange, integration, and reuse [2]. More and more ICT ventures offer innovative data management services on top of Linked Data, creating a demand for data scientists possessing skills and detailed knowledge in this area. Ensuring the availability of such expertise will prove crucial if businesses are to reap the full benefits of these advanced data management technologies, and the know-how accumulated over the past years by researchers, technology enthusiasts and early adopters.

The European project EUCLID contributes to this goal by developing a comprehensive educational curriculum, supported by multimodal learning materials and highly visible eLearning distribution channels, tailored to the real needs of data practitioners. The EUCLID curriculum focuses on techniques and software to integrate, query, and visualize Linked Data within core areas in which practitioners indicate they require the most assistance. A significant part of the learning material comprises examples referring to real-world datasets and application scenarios, code snippets and demos that developers can run on their machines, as well as best practices and how-tos.

The EUCLID educational curriculum consists of a series of modules, each containing multi-format learning materials, such as presentations, webinars, screencasts, exercises, eBook chapters, and online courses. These learning materials complement each other and

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are connected to deliver a comprehensive and concise training programme to the community. Learners are guided through these materials by following learning pathways, which are sequences of learning resources structured appropriately for achieving specific learning goals. Different types of eLearning distribution channels are targeted by each type of learning material, including Apple and Android tablets, Amazon Kindles, as well as standard web browsers.

Instead of mock Linked Data examples, we use in our learning materials and exercises a collection of datasets and tools that are deployed and used in real life. In particular, we use a number of large datasets, including the MusicBrainz dataset, which contains 100Ms of triples. Our collection of tools includes Seevl, Sesame, Open Refine and GateCloud, all of which are used in real life contexts. We also showcase scalable solutions, based upon industrial-strength repositories and automatic translations, e.g. by using the W3C standard R2RML for generating RDF from large data contained in standard databases.

Additionally, EUCLID has a strong focus on the community and encourages community engagement in the production of learning materials through, for example, collecting user feedback via our webinars, Twitter, LinkedIn, and more.

The EUCLID project consortium brings together renowned institutions in eLearning and Linked Data research. The project consortium is coordinated by STI Research (Austria) and consists of the Karlsruhe Institute of Technology (KIT - Germany), Ontotext (UK) and The Open University (UK). Additionally, the project has a number of associate partners, including Fluid Operations AG (fluidOps - Germany), University Simón Bolívar (Venezuela) and the University of Southampton (UK). EUCLID is supported by the Seventh Framework Programme. The project started in May 2012 and has a duration of two years.

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Links:
The EUCLID web site, showcasing the project’s learning materials: http://www.euclid-project.eu/
The EUCLID channel on Vimeo, including all webinars and screencasts: https://vimeo.com/euclidproject
The EUCLID channel on SlideShare, including all presentations: http://www.slideshare.net/EUCLIDproject
The EUCLID community page on LinkedIn: http://www.linkedin.com/groups/Education-Training-on-Semantic-Technologies-4917016
The EUCLID Twitter channel: http://www.twitter.com/euclid_project

Figure 1: A selection of EUCLID learning materials in different formats and platforms, i.e. eBooks and online courses for the web and the iPad.
RITMARE: Linked Open Data for Italian Marine Research

by Cristiano Fugazza, Alessandro Oggioni and Paola Carrara

RITMARE includes public research bodies, inter-university consortia and private companies involved in marine research. The project’s objectives are:
• To support integrated policies for environmental protection (the health of the sea);
• To facilitate sustainable use of resources (the sea as a system of production);
• To implement a strategy of prevention and mitigation of natural impacts (the sea as a risk factor).

RITMARE is organized into seven sub-projects (SPs); SP7 is building an interoperable infrastructure for the Observation Network and Marine Data [1]. The infrastructure enables coordination and sharing of data, processes and information among all sub-projects. Harmonizing the practices and technologies already in use by the thousands of researchers within the RITMARE scientific community calls for the integration of heterogeneous data, metadata, workflows, and requirements.

Traditional online access with generic tools for all users does little to support friendly collaboration among researchers or their interaction needs. The RITMARE infrastructure is improving the interoperability, interdisciplinarity, and usability features via semantic tools tailored to the habits, skills and needs of researchers.

Expressing context information as RDF

In accordance with Italian legislation regarding Linked Open Data (LOD) [2], we have built an RDF knowledge base to ground the aforementioned semantic tools. It is composed of:
• Categorization of researchers, research institutes and the project’s internal organization as Friend Of A Friend (FOAF) data structures (around 1,800 entities);
• Features relating to Italy or the Mediterranean Sea from the GeoNames ontology (around 40,000 entities);
• Observation parameters and measuring units from the British Oceanographic Data Centre (BODC) vocabulary repository, expressed as Simple Knowledge Organisation System (SKOS) concepts (around 30,000 entities);
• The research domains associated with the project, code lists and thesauri expressed as SKOS data structures (around 300 entities).

These data structures allow for semantics-aware metadata descriptions in the Data Catalog Vocabulary (DCAT) format. In order to build a coherent structure from context information, these domains have been interconnected (see Figure 1):
• FOAF entities are related to SKOS concepts;
• Heterogeneous SKOS thesauri are aligned;
• DCAT metadata items reference entities from the above data structures and from the gazetteer.

The intended outcome is a repository of metadata from the heterogeneous, peripheral nodes of the RITMARE research network and the capacity for RDF-based metadata discovery.

Building a novel SDI user experience

One of the goals in the development of the RITMARE infrastructure is to provide the end-user with advanced functionalities on both the front- and back-end sides. Another main goal, building operating capacity by the providers of data and services, is beyond the scope of this article.

Front-end functionality includes user profiling, which allows for the creation of a customized user interface by relating users’ FOAF descriptors to the SKOS concepts expressing research areas (top-left corner of Figure 1). The latter are associated with widgets in the interface by means of a matrix describing the appropriateness of a specific widget to a given research area. The layout of the interface can then be arranged according to a list of widgets ordered by relevance to the specific user.

By relating research areas to the entities referred to in metadata items, such as key-
words, observation parameters and measuring units (bottom part of the picture), it is then possible to populate widgets with content that is tailored to the user's profile (e.g., datasets and services applicable to the user's research area). Also, recourse to a gazetteer for expressing geographic locations simplifies discovery by reducing the need for a map.

On the back-end side, the architecture comprises collaboration tools for supporting activities that are not directly related to the discovery of resources but that, nevertheless, constitute essential phases in data production (e.g., the management of field work). Once users start enriching their profile data (even by simply using the infrastructure), the user experience should slowly but steadily converge to the user's expectations.

Acknowledgement
The activities described in this paper have been funded by the Italian Flagship Project RITMARE.

Links:
RITMARE Flagship Project: http://www.ritmare.it
Data Catalog Vocabulary (DCAT): http://www.w3.org/TR/vocab-dcat/

References:

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Lost in Semantics? Ballooning the Web of Data
by Florian Stegmaier, Kai Schlegel and Michael Granitzer

Although Linked Open Data has increased enormously in volume over recent years, there is still no single point of access for querying the over 200 SPARQL repositories. The Balloon project aims to create a Meta Web of Data focusing on structural information by crawling co-reference relationships in all registered and reachable Linked Data SPARQL endpoints. The current Linked Open Data cloud, although huge in size, offers poor service quality and is inadequately maintained, thus complicating access via SPARQL endpoints. This issue needs to be resolved before the Linked Open Data cloud can achieve its full potential.

Today's vision of a common Web of Data is largely attributable to the Linked Open Data movement. The first wave of the movement transformed silo-based portions of data into a plethora of open accessible and interlinked data sets. The community itself provided guidelines (e.g., 5 stars Open Data) as well as open source tools to foster interactions with the Web of data. Harmonization between those data sets has been established at the modelling level, with unified description schemes characterizing a formal syntax and common data semantic.

Without doubt, Linked Open Data is the de-facto standard to publish and interlink distributed datasets within the Web commonly exposed in SPARQL endpoints. However, a request considering the globally described data set is only possible with strong limitations:
• The distributed nature of the Linked Open Data cloud in combination with the large amount of reachable endpoints hinders novice users from interacting with the data.
• Following the Linked Data principle, specific URIs are in use to describe specific entities in the endpoints and are further resolvable to get further information on the given entity. The problem arises since each endpoint uses its own URI to describe the single semantic entities leading to semantic ambiguities.

One outcome of the EU FP7 CODE project is the Balloon framework. It tackles exactly this situation and aims to create a Meta Web of Data focusing on structural information. The base- ment for this is a crawled subset of the Linked Data cloud, resulting in a co-reference index as well as structural information. The main idea behind this index is to resolve the aforementioned semantic ambiguities by creating sets of semantically equivalent URIs to ease consumption of Linked Open Data. This is enabled by crawling information expressing the links between the endpoints. For this purpose, we consider a specific set of predicates, e.g., sameAs or exactMatch, to be relevant. The complete crawling process relies on SPARQL queries and considers each LOD endpoint registered at the CKAN platform. Here, RDF dumps are explicitly excluded. During the crawling, a clustering approach creates the co-reference clusters leading to a bi-directional view on the co-reference relationships and is the result of a continuous indexing process of SPARQL endpoints. In addition to properties defining the equality of URIs, the indexing service also takes into account properties that enable structural analysis on the data corpus, e.g., rdfs:subclass. On the basis of this data corpus, interesting modules and application scenarios can be defined. For instance, ongoing research is focusing on the creation of the following two modules as starting point:
• Intelligent and on the fly query rewriting by utilizing co-reference clusters and SPARQL 1.1 Federated Query.
• Data analysis, e.g., retrieving common properties or super types for a given set of entities.

These modules are integrated in the overall Balloon platform and serve as a starting point for further applications. To foster community uptake and to increase available modules in the platform, the Balloon project along with the data corpus will soon be made available as open source project.

The idea of leveraging co-reference information is nothing new: The Silk...
framework [1], SchemEX [2] and the well-known sameAs.org project proposed similar techniques. Nevertheless, the Balloon co-reference approach further considers consistent data provenance chains and the possibilities of cluster manipulations to enhance the overall quality and correctness. Further, the explicit limitation to LOD endpoints sets a clear focus on the data that is (in principle) retrievable, in contrast to RDF dumps that are not searchable out of the box.

While creating the co-reference index, we encountered several issues in the current Linked Open Data cloud. Missing maintenance of endpoints over years as well as a lack of quality of service hinders the Linked Open Data cloud from reaching its potential. Our findings gathered during the crawling process are in keeping with the current statistics provided by the LOD2 project of the Linked Open Data cloud: From a total of 700 official data sets, only approximately 210 are enclosed in a SPARQL endpoint and registered at the CKAN platform. Further, more than half of the available endpoints had to be excluded due to insufficient support of SPARQL as well as unattainability. Finally, only 112 endpoints have been actively crawled for co-reference information leading to a total of 22.4M distinct URIs (approx. 8.4M synonym groups). During the crawling phase we also encountered the need for a SPARQL feature lookup service. The main intention is to describe the actually supported retrieval abilities of an endpoint in a standardized way. Currently, discussions on this topic are observable at community mailing lists.

**Links:**
Overview of Balloon: http://schlegel.github.io/balloon/
Crawled data: ftp://moldau.dimis.fim.uni-passau.de/data/ (on-going research, frequently/live updated)
5 stars Open Data: http://5stardata.info/
CKAN platform: http://ckan.org/
LOD2 project: http://stats.lod2.eu/

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**Publishing Greek Census Data as Linked Open Data**

by Irene Petrou and George Papastefanatos

**Linked Open Data technology is an emerging way of making structured data available on the Web. This project aims to develop a generic methodology for publishing statistical datasets, mainly stored in tabular formats (e.g., csv and excel files) and relational databases, as LOD. We build statistical vocabularies and LOD storage technologies on top of existing publishing tools to ease the process of publishing these data. Our efforts focus on census data collected during Greece’s 2011 Census Survey and provided by the Hellenic Statistical Authority. We develop a platform through which the Greek Census Data are converted, interlinked and published.**

Statistical or fact-based data about observations of socioeconomic indicators are maintained by statistical agencies and organizations, and are harvested via surveys or aggregated from other sources. Census data include demographic, economic, housing and household information, as well as a set of indices concerning the population over time, such as mortality, dependency rate, total fertility rate, life expectancy at birth, etc.

The main objective in publishing socio-demographic data, such as census data, as LOD is to make these data available in an easier-to-process format (they can be crawled or queried via SPARQL), to be identifiable at the record level through their assignment with URIs and finally to be citable, i.e., make it possible for other sources to link and connect with them. Being available in LOD format will make them easier to access and use by third parties, facilitating data exploration and the development of novel applications. Furthermore, publishing Greek census data as LOD will facilitate their comparison and linkage with datasets derived from other administrative resources (e.g. public bodies, Eurostat, etc.), and deliver consistency and uniformity between current and future census results.

Best practices for publishing Linked Data encourage the reuse of vocabularies for describing common concepts in a specific domain. In this way, interoperability and interlinking between published datasets is achieved. In the statistics field, a number of statistical vocabularies and interoperability standards have been proposed, such as the SDMX (Statistical data and metadata exchange) standard, the Data Cube Vocabulary, and SCOVO. In our approach, we employ the Data Cube Vocabulary for representing census results. The Data Cube Vocabulary relies on the multidimensional (or cube) model. Its main components are the
dimensions, the attributes and the measures. Dimension components capture common characteristics across datasets, such as the reference period or the reference location; an attribute component captures attributes of the observed value(s), such as the unit of measure. Finally, a measure component represents the phenomenon being observed, such as the number of inhabitants. Data Cube Vocabulary, furthermore, uses SKOS and SDMX concepts for defining classifications, hierarchies and common statistical concepts.

To publish the data we apply the proposed methodology in Figure 1, comprising the following steps:

- **Data modelling:** This step involves identifying and modelling custom ontologies for all census-specific concepts and indices, which are not defined by other sources. An important part of this step is to tackle problems related to the evolution of the concepts (both in terms of structure and data values) over time. A typical example concerns the structure of administrative divisions in Greece: in the 2001 Census Survey the divisions were defined according to “KAPODISTRIAS” Plan containing six hierarchy levels of divisions, whereas in 2011, restructuring according to “KALLIKRATIS” Plan resulted in eight levels.

- **Data RDF-ization:** This step involves cleaning up the data, the selection of the appropriate URI Scheme for each type of resource (e.g., datasets, dimensions, observations, etc.) and the mapping of each concept within the source file (e.g., a column in case of xls files) either to the appropriate component of the Data Cube Vocabulary or to a concept of other related vocabulary (SDMX, SKOS). The data are then exported to RDF. The mapping along with the RDF generation is done within the custom platform developed for data transformation in real-time.

- **Data interlinking:** The transformed data are interlinked with other resources. For example, indices are linked with datasets from World Bank and economic activities, occupational and educational data are linked with Eurostat’s datasets via the NACE, ISCO and ISCED classifications, respectively.

- **Data storage:** The produced RDF data are uploaded, stored and maintained in a LOD triple store. OpenLink Virtuoso is used for storing and dereferencing data.

- **Data publication:** Finally, the data become available for dereferencing and further exploration through a SPARQL endpoint service and for downloading as RDF dumps.

The current work is implemented in the context of a national large scale project regarding the management of socio-demographic data in Greece. The project is co-financed by the European Union (European Regional Development Fund - ERDF) and Greek national funds through the Operational Program “Competitiveness and Entrepreneurship” (OPCE II) of the National Strategic Reference Framework (NSRF) - Research Funding Program: KRIPIP. The project started at the beginning of 2013 and will run over the next two years. It involves the Institute for the Management of Information Systems at the Research Center “Athena”, and the Institute of Social Research of the National Centre for Social Research.

**Links:**

- [http://linked-statistics.gr](http://linked-statistics.gr)

**Reference:**


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The last few years have seen the emergence of a “Web of Data”. Open government transparency initiatives, such as data.gov (US) and data.gov.uk (UK), have played a key role in its emergence, together with a diverse range of players including: crowd sourcing projects (e.g. DBpedia), heritage organizations (e.g. Europeana, Library of Congress) and Web companies (e.g. schema.org). This development has been facilitated by Semantic Web technologies and standards for exposing, sharing and connecting data. In particular, the adoption of Linked Data best practices has bridged the gap between separately maintained data silos describing people, places, music, movies, books, companies, etc. Publishing data on the Web as Linked Data makes it easy for other organizations and data providers to create detailed links to your data (and vice-versa) and to make your data interoperable in other contexts, resulting in your data being more visible and reusable.

Initiated in March 2011, within the framework of the DataLift research project [1] hosted by the Open Knowledge Foundation, the Linked Open Vocabularies (LOV) initiative is now standing as an innovative observatory for the re-usable linked vocabularies ecosystem. It gathers and makes visible indicators that have not previously been harvested, such as interconnection between vocabularies, versioning history and maintenance policy, and, where relevant, past and current referents (individual or organization).

LOV’s features include:

• **Documentation:** the best way to publish information about a vocabulary is to formally declare the metadata in the vocabulary itself [2]. The documentation assists any user in the task of understanding the semantics of each vocabulary term and therefore of the data using it. For instance, information about the creator and publisher is a key indication for a vocabulary user in case help or clarification is required from the author, or to assess the stability of that artefact. About 55% of vocabularies specify at least one creator, contributor or editor. We augmented this information using not formally defined and manually gathered information, leading to inclusion of data about the creator in over 85% of vocabularies in LOV.

• **Versions:** the LOV database stores every different version of a vocabulary over time since its first issue. For each version, a user can access the file (even though the original online file is no longer available) and a log of modifications since the previous version.

• **Dependencies:** the very nature of the Web is distributed and uncontrolled. To embrace the complexity of the vocabulary ecosystem and assess the impact of a modification, one needs to know in which vocabularies and datasets a particular vocabulary term

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**Figure 1: Linked Open Vocabularies**

**GEO - WGS84 Geo Positioning**

Vocabulary links:
Vocabularies referencing "geo" (30)

Vocabularies referenced by "geo" (2)

**Link types**
- Imports
- Similar to
- Used by
- Relies on
- Metadata vocabulary
- Extends
- Specializes
- Generalizes
- Has equivalences with
- Has disjunctions with

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Linked Open Vocabularies (LOV)

by Pierre-Yves Vandenbussche and Bernard Vatant

The “Web of Data” has recently undergone rapid growth with the publication of large datasets – often as Linked Data - by public institutions around the world. One of the major barriers to the deployment of Linked Data is the difficulty data publishers have in determining which vocabularies to use to describe the semantics of data. The Linked Open Vocabularies (LOV) initiative stands as an innovative observatory for the re-usable linked vocabularies ecosystem. The initiative goes beyond collecting and highlighting vocabulary metadata. It now plays a major social role in promoting good practice and improving overall ecosystem quality.
is referenced. For the first time LOV provides such a vision.

- **Search:** the LOV search feature queries a repository which contains the entire vocabulary ecosystem along with LOV metadata and metrics of vocabulary terms used in the Linked Open Data cloud. To help users in the selection of a vocabulary term, the results are ordered by a ranking algorithm based on the term popularity in the LOD datasets and in the LOV ecosystem.

All data produced within the LOV initiative are published and openly available for the community. LOV has opened new paths in using vocabularies for Linked Open Data representation by offering new search features based on rich metadata, social support and by fostering the “long tail” of vocabularies that have thus far remained unknown despite their high quality and potential usefulness. Our results reveal the high diversity of practices, both technical and social, taking place in the life cycle of vocabularies [3]. They highlight both the healthy interconnectivity of organic growth, and a certain number of pitfalls and potential points of failure in the ecosystem. Furthermore, results show encouraging signs of a growing awareness in the community of the importance of keeping the whole ecosystem alive and sustainable, through ways of governance which, for the most part, are yet to be invented.

**References:**


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**Linking Historical Entities to the Linked Open Data Cloud**

by Maarten Marx

We investigate the coverage of Wikipedia for historical public figures. Unsurprisingly, the probability of a figure having a Wikipedia entry declines with time since the person was active. Nevertheless, two thirds of the Dutch members of parliament that have been active in the last 140 years have a Wikipedia page. The need to link historical figures to existing knowledge bases like Wikipedia/DBpedia comes from current large scale efforts to digitize primary data sources, including proceedings of parliament and historical newspapers. Linking entries to knowledge bases can provide values of key background variables, such as gender, age, and (party) affiliation.

The term “wikification” [1] refers to the process of automatically creating links from words or phrases in free text to their appropriate Wikipedia page. The common motivation for wikification is that a reader may want to consult additional (background) information about the phrase while reading the text. Typical candidates for wikification are named entities and rare terms. Another motivation for wikification comes from information retrieval: linking named entities in texts to external knowledge bases can improve both precision (by disambiguating names) and recall (by including spelling variants obtained from the knowledge page). A third motivation comes from the new fields of Computational Humanities and Computational Social Science [2] and is driven by current large-scale efforts to digitize primary historical sources and archives. Primary sources typically do not contain common background information about the entities (persons, organizations) mentioned in the sources. For instance, for each word spoken in the proceedings of the British parliament (Hansards), the name of the speaker and the speaker’s constituency are recorded. But key variables such as age, gender, and even party affiliation are not recorded.

**Wikification of Historical Texts: Research Challenges**

Clearly, if wikification is desirable for texts from our own age, it is even more so for digitized historical archives. Performing wikification on historical scanned documents has several challenges that are not present in modern digital material: named entity recognition (NER) must deal with OCR-errors, spelling reforms and mismatches in language use in modern text material (on which NER taggers are trained) and historical texts. Disambiguating named entities (a key part in linking to external knowledge bases) may be harder because less background information is available. Finally, it may be that there is simply no data to link to. This latter aspect is addressed in greater detail below.

**Coverage of Historical Persons in Wikipedia**

We investigated Wikipedia’s coverage of historical public figures using the
Dutch parliamentary proceedings, which are available as scanned and OCRred PDF files from 1814 (http://www.statengeneraaldigitaal.nl/). Speakers in the proceedings are linked to a biographical database (http://www.parlement.com), which has an entry for each MP in this period. We linked the full names of the MPs taken from this database to the Dutch Wikipedia using the linking methodology of [3]. This software yields a ranked list of Wikipedia page candidates for each input. We filtered this list using a “political biography page” filter, which effectively removed false positives. Automatic checking of correctness of the links was facilitated by the fact that the majority of political biography pages on Wikipedia linked back to the database we used. Manual inspection and search on Wikipedia showed that with this automatic process we discovered virtually all existing biographical Wikipages.

Figure 1 presents the results. We grouped MPs in ten year periods. The top line in the graph shows the number of MPs that were active for at least one day during each period. The line below shows the number of them having a Wikipedia page. We have a coverage of over 90% for the period 1820-1820. The dip in 2010 is caused by the fact that this period consists only of three years.

The Most International Dutch Politicians
To illustrate the benefits of having the links we show the top 10 Dutch politicians with Wikipedia pages in most languages, an indicator of how well-known these people are internationally. This top 10 is made up of a rather varied club of politicians. First place is occupied by the current prime minister; second and third by leading anti-Muslim politicians. Fourth is the former secretary general of NATO. Place five shows the first person who is no longer alive: the Dutch PM in the period 1948-1958. Positions seven, eight and nine also have historical rather than modern politicians.

<table>
<thead>
<tr>
<th>Politician</th>
<th>Party</th>
<th># languages</th>
</tr>
</thead>
<tbody>
<tr>
<td>Drs. M. (Mark) Rutte</td>
<td>(VVD)</td>
<td>40</td>
</tr>
<tr>
<td>G. (Geert) Wilders</td>
<td>(VVD)</td>
<td>30</td>
</tr>
<tr>
<td>Drs. A. (Ayaan) Hirsi Ali</td>
<td>(VVD)</td>
<td>23</td>
</tr>
<tr>
<td>Prof. Mr. J.G. (Jaap) de Hoop Scheffer</td>
<td>(CDA)</td>
<td>21</td>
</tr>
<tr>
<td>Dr. W. (Willem) Drees</td>
<td>(SDAP)</td>
<td>15</td>
</tr>
<tr>
<td>Drs. N. (Neelie) Kroes</td>
<td>(VVD)</td>
<td>15</td>
</tr>
<tr>
<td>Dr. A. (Abraham) Kuyper</td>
<td>(antirevolutionair)</td>
<td>14</td>
</tr>
<tr>
<td>Dr. J. (Jelle) Zijlstra</td>
<td>(ARP)</td>
<td>14</td>
</tr>
<tr>
<td>Mr. W. de Sitter</td>
<td>(liberaal)</td>
<td>13</td>
</tr>
<tr>
<td>Prof. Dr. Mr. F. (Frits) Bolkstein</td>
<td>(VVD)</td>
<td>13</td>
</tr>
</tbody>
</table>

Table 1: Number of Wikipedia pages in different languages per politician. Top 10 of the Dutch politicians.

Conclusion
Linking entities occurring in historical material to present day knowledge bases like Wikipedia is an exciting and rewarding research field with great potential benefits. Wikipedia is rich enough to cover at least two thirds of the Dutch MPs active in the last 140 years. The linking process has the additional benefit of showing gaps in existing knowledge bases.

References:

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Benchmarking Linked Open Data Management Systems

by Renzo Angles, Minh-Duc Pham and Peter Boncz

With inherent support for storing and analysing highly interconnected data, graph and RDF databases appear as natural solutions for developing Linked Open Data applications. However, current benchmarks for these database technologies do not fully attain the desirable characteristics in industrial-strength benchmarks [1] (e.g. relevance, verifiability, etc.) and typically do not model scenarios characterized by complex queries over skewed and highly correlated data [2]. The Linked Data Benchmark Council (LDBC) is an EU FP7 ICT project that brings together a community of academic researchers and industry, whose main objective is the development of industrial-strength benchmarks for graph and RDF databases.

Objective, well-designed and good quality benchmarks are important to fairly compare the performance of software products and uncover useful insights related to their strengths as well as their limitations. They encourage the advancement of technology by providing both academia and industry with clear targets for performance and functionality.

The Linked Data Benchmark Council (LDBC) aims to create benchmarks following principles including relevance, simplicity, fairness and sustainability. In particular, a goal of LDBC is to develop benchmarks that test critical usability features more thoroughly than the benchmarks so far produced by academia, including provision of a mechanism that ensures benchmarking results are reviewed for conformance by independent auditing. To this end, LDBC will provide open source benchmarks, developed by task forces integrated by expert architects who know the critical functionalities inside data management engines (“choke points”), and supported by a Technical User Community (TUC) that provides use-cases and feedback.

The Social Network Benchmark (SNB) is an LDBC benchmark intended to test various functionalities of systems used for graph data management. The scenario of this benchmark, a social network, is chosen with the following goals in mind: it should be understandable to a large audience, and this audience should also understand the relevance of managing such data; the scenario in the benchmark should cover a complete range of interesting challenges, according to the benchmark scope; and the query challenges in it should be realistic in the sense that, though synthetic, similar data and workloads are encountered in practice.

The SNB is composed of three main elements: a data generator, which allows creation of data according to a given data schema; a workload generator, which defines the set of operations that the System Under Test (SUT) has to perform; and a test driver, which is used to execute the workload over the SUT, and measure its performance according to well-defined performance metrics and execution rules. The features of these elements are summarized in Figure 1.

The SNB data generator is being designed to create synthetic data with the following characteristics: the schema must be representative of a real social network; the generation method must consider properties of real-life data, including data correlations and distributions; and the software generator must be easy-to-use, configurable and scalable. By leveraging parallelism through Hadoop, the current version of the data generator (based on the S3G2 generator [3]) ensures fast and scalable generation of huge datasets, allowing a social network structure with millions of user profiles, enriched with interests/tags, posts, and comments (see an example in Figure 2). Additionally, the generated data exhibits interesting realistic value correlations (e.g. German people having predominantly German names), structural correlations (e.g. friends being mostly people living close to one another), and statistical distributions (e.g. the friendship relationship between people follows a power-law distribution).

Aiming at covering all the main aspects of social network data management, the SNB provides three different workloads: an interactive workload, oriented to test the throughput of the systems with relatively simple queries and concurrent updates; a business intelligence workload, consisting of complex structured queries for analysing online behaviour of users for marketing purposes; and a graph analytics workload, thought to test the functionality and scalability of the systems for graph analytics that typically cannot be expressed in a query language. Each workload will be designed based on well-identified key technical challenges called “choke points”. The objective is to ensure that the workload stresses important technical functionalities of actual systems.
Additionally, each workload will define a single metric for performance at the given scale and a price/performance metric at the scale. Currently, the SNB task force is working on the design and implementation of the interactive workload generator. The first version of the interactive workload specification consists of twelve queries, inspired by a collection of choke points, which include “classical” complex operations (e.g., aggregated queries) and “non-traditional” complex operations (e.g., graph traversals). Besides the operations, it is also relevant to define smart methods for test data selection (i.e., data specifically selected to be used as substitution parameters for the operations). Test data must be carefully selected to obtain comparable results, and hence ensure the repeatability and fairness of the benchmark.

The SNB can be downloaded from GitHub and more information about its development is available in the TUC Wiki (see Links). We would like to invite readers to join the LDBC community initiative by sharing their user experience, testing their systems and participating in the LDBC-related events.

**Figure 2**: Example of graph database instance created by the LDBC Social Network Data Generator.

**Links:**
http://www.ldbc.eu
ldbc.eu:8090/display/TUC
github.com/ldbc

**References:**

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Making it Easier to Discover, Re-Use and Understand Search Engine Experimental Evaluation Data

by Nicola Ferro and Gianmaria Silvello

Experimental evaluation of search engines produces scientific data that are highly valuable from both a research and financial point of view. They need to be interpreted and exploited over a large time-frame, and a crucial goal is to ensure their curation and enrichment via inter-linking with relevant resources in order to harness their full potential. To this end, we exploit the LOD paradigm for increasing experimental data discoverability, understandability and re-usability.

Experimental evaluation of multilingual and multimedia information access systems is a demanding activity that benefits from shared infrastructures and datasets that favour the adoption of common resources, allow for replication of the experiments, and foster comparison among state-of-the-art approaches. Therefore, experimental evaluation is carried out in large-scale evaluation campaigns at an international level, such as the Text RETrieval Conference (TREC) in the United States and the Conference and Labs of the Evaluation Forum (CLEF) in Europe.

Figure 1 shows the main phases of the experimental evaluation workflow, where the information space entailed by evaluation campaigns can be considered in the light of the “Data Information Knowledge and Wisdom” (DIKW) hierarchy, used as a model to organize the produced information resources [1]. Each phase is carried out by people with different roles and produces scientific data that need to be managed, curated, accessed and re-used.

As a consequence, experimental evaluation has a big scientific and financial impact. From a scientific point of view, it has provided sizable improvements to key technologies, such as indexing, ranking, multilingual search, enterprise search, expert finding, and so on. From a financial point of view, it has been estimated that for every $1.00 invested in TREC, at least $3.35 to $5.07 in benefits accrued to researchers and industry, meaning that, for an overall investment in TREC of around 30 million dollars over 20 years, between 90 and 150 million dollars of benefits have been produced.

A crucial goal, therefore, is to ensure the best possible exploitation and interpretation of such valuable scientific data, possibly over large time spans. To this end, we have been modelling the experimental data and designing a software infrastructure to manage and curate them. This has led to the development of the DIRECT system [2]. Figure 2 reports the eight functional areas of the DIRECT conceptual schema [3], which allows the representation and management of the evaluation workflow along with the data produced, as reported in Figure 1. Not only do they cover the scientific data in a strict sense but they also address follow-up activities, such as data visualization and interaction and scientific and bibliographical production.

Some items of information - in particular, scientific data and literature - that are built upon these data grow and evolve over time. In order to make the information as easy as possible for users...
to discover, re-use and understand, thereby maximizing its potential, we need to ensure that the information is promptly curated, enriched, and updated with links to other relevant information resources.

In order to tackle these issues, we mapped the DIRECT conceptual model into an RDF schema for representing experimental data and exposing them as LOD on the Web. This enables a seamless integration of datasets produced by different international campaigns as well as the standardization of terms and concepts used to label data across research groups. Furthermore, we adopted automatic data enrichment methodologies focused on finding experts and topics in the produced scientific literature. These techniques also allow us to keep the experimental evaluation data continuously updated and linked in a timely manner to the LOD cloud.

Figure 3 shows a use-case of an RDF graph representing part of the experimental data enriched with the publications connected to them, the automatically defined expert profiles and the relationships with external concepts in the LOD cloud. The experimental data is shown in the lower part of Figure 3, where the CLEF campaign is connected to a track (AdHOC2008) composed by a task (AdHoc2008-TEL-CLEF); furthermore, we report an experiment (AdHoc-TEL-exp-001) submitted to that task. The relationships between a publication (Larson-CLEF2008), the experiment and the author (Ray R. Larson) are enriched by expertise topics (Logic Regression), expert profiles and connections to the LOD cloud.

The connections between experiments and publications enable an explicit binding between the presentation of scientific results and the data actually used to achieve them. Furthermore, publications provide a description of the data, which increases their understandability and the potential for re-usability.

Figure 3: Discovering, understanding and re-using enriched experimental evaluation data as LOD exposed on the Web: a use-case.

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The connections between experiments and publications enable an explicit binding between the presentation of scientific results and the data actually used to achieve them. Furthermore, publications provide a description of the data, which increases their understandability and the potential for re-usability.

Finally, the LOD approach allows new access points to the data to be defined; indeed, the expertise topics are connected to external resources belonging to DBPedia, and authors and contributions are connected to the DBLP linked open dataset allowing the experimental data to be easily discovered on the Web.

Future work will focus on the application of these semantic modelling and automatic enrichment techniques to other areas of the evaluation workflow. For example, the expert profiling and the topic extraction could be used to automatically improve and enhance the descriptions of the single experiments submitted to an evaluation campaign.

References:

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Links:
CLEF: http://www.clef-initiative.eu/
DIRECT: http://direct.dei.unipd.it/
PROMISE: http://www.promise-noe.eu/
TREC: http://trec.nist.gov/
**Special Theme: Linked Open Data**

DW4RDF (Data Warehousing for RDF) is a three year R&D project funded by the Digiteo foundation, an important player in the French IT R&D environment in the greater Parisian area. Within this project, we have developed the Warehousing RDF Graphs (WaRG) framework, a joint project involving Dario Colazzo (U. Paris Dauphine, France), François Goasdoué (U. Rennes 1, France) and Ioana Manolescu (Inria & U. Paris Sud, France). Within this framework, we have developed new models and tools for analytics and OLAP-style analysis of RDF data, taking into account data heterogeneity, its lack of a strict structure, and its rich semantics.

**Heterogeneity**

Data heterogeneity significantly complicates Big Data analytics. For example, although we can reasonably expect to find information about restaurants online, we cannot always find the menu, opening hours or closing days. Existing data warehousing tools tackle such issues by cleaning the data in the Extract Transform Load process, or allow nulls and nested columns in tables. In contrast, we view heterogeneity not as a problem, but as a desired feature. Instead of trying to eliminate or hide it, we propose ways of incorporating heterogeneity within the data warehousing model, and tools to build meaningful aggregates over heterogeneous data.

**Warehouses need not revolve around a single concept**

Generally, data warehouses follow a star (or snowflake) schema, where facts of a single kind can be analysed based on certain dimensions and measures. To analyze different concepts, such as restaurants, shops, museums, each must be modelled by a different schema and put into a distinct data warehouse. WaRG models a type of data warehouse where several core concepts coexist, interlinked by meaningful queries.

**Just a matter of semantics?**

RDF Schema is a valuable feature of RDF that allows the descriptions in...
Explore data though analytics

Even for an experienced database developer, understanding a new dataset is always a challenge, as each brings its own set of features, which may be particularly subtle in the case of semantic-endowed data such as RDF. To facilitate their understanding, datasets are generally published along with a schema. But how does one understand the schema? Contemporary published schemas tend to be complex and can be seen as datasets in their own rights. While still small compared to the data, they can be real puzzles for the analyst. Working with RDF, one can seamlessly query the schema and the data, for example ask for all the relationships linking people to other entities. Our model allows analytics not only over the data, but over the schema as well.

Data cubes, no longer a dictatorship

In order to perform data warehouse analysis, one must first establish the dimensions and measures according to which to analyze the facts. Data cubes are built as a result of aggregating the measures along the dimensions. For instance, when asking “what are the total sales for region Lorraine in autumn 2013?”, the sales are a measure, while region and period represent dimensions. However, such a warehouse cannot answer the query “how many regions registered sales in autumn 2013?”, since region is a dimension, and relational data cubes do not allow aggregating over the dimensions. In contrast, our framework is very flexible, allowing a choice of dimensions and measures at data cube (query) time, not at data warehouse design time.

WaRG models the analytical schema of an RDF warehouse as a graph. Each node represents a set of facts, modelling a new RDF class. The edges connecting these nodes are defined independently and correspond to new RDF properties. The instances of these classes and properties, modelling the data warehouse contents to be further analyzed, are intentionally defined in the schema, following the well-known “Global As View” approach for data integration. For more details we refer the interested reader to [3].

Our ongoing work includes RDF analytical schema recommendation and efficient algorithms for massively parallel RDF analytics.

Link: https://team.inria.fr/oak/warg/

References:

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The Web Science Observatory - The Challenges of Analytics over Distributed Linked Data Infrastructures

by Wendy Hall, Thanassis Tiropanis, Ramine Tinati, Xin Wang, Markus Luczak-Rösch and Elena Simperl

Linked data technologies provide advantages in terms of interoperability and integration, which, in certain cases, come at the cost of performance. The Web Observatory, a global Web Science research project, is providing a benchmark infrastructure to understand and address the challenges of analytics on distributed Linked Data infrastructures.

The evolution from the Web of documents to the Web of data, social networks, and crowdsourcing has opened up new opportunities for innovation driven by analytics on public datasets, on online social network activity, as well as on corporate or private datasets [1]. These opportunities are evidenced by the emergence of a number of Web Observatories [2] that not only collate and archive, but attempt to provide analytics on such datasets (http://www.nextcenter.org:8080/ugcp/live/observer, http://www.truthy.indiana.edu). These developments have been accompanied by an evolution of data literacy that has been taking place in parallel; people are no longer just consumers of documents on the Web but also contributors of content, data, and applications. The open data movement has shown the potential of crowdsourcing data and applications, while linked data technologies have established their potential for dataset interoperability and integration. The basic associative structure of linked data has advanced the idea of regarding the Web as a global dataspace that, in the future, may be queried as if it were one giant database. Dataspaces are a generic data management abstraction, which helps to derive and maintain relationships between a large number of heterogeneous but interrelated data sources. Relationships are regarded as integration hints until they are reviewed and approved. The overall data management and integration effort is distributed among various...
stakeholders and performed in an evolutionary fashion [3].

But is that enough? Analytics on the Web of data and social networks present developers with a dilemma between data warehouse architectures with high performance, big data analytics on the one hand, and analytics on distributed, diverse, separately maintained datasets with potentially lower performance on the other hand. This is where certain challenges for Linked Data emerge; they concern both the representation of diverse datasets as Linked Data and the performance analytics over, potentially distributed, Linked Data infrastructures.

Some of those challenges are explored as part of the Web Observatory (WO) project, which was initiated under the auspices of the Web Science Trust (WST, http://webscience.org). The WO aims to provide a distributed global resource in which datasets, analytic tools and cross-disciplinary methodologies can be shared and combined to foster interdisciplinary research in the context of Web Science [2]. This effort involves many different communities including the Web Science Trust network of laboratories (WSTnet, http://webscience.org/wstnet-laboratories/), other major research groups in this area, government agencies, public sector institutions, and the industry. The WO project has grown as a bottom-up effort, and aims to enable interoperability among datasets and analytics on a large, distributed scale. It involves the crowd-sourcing, publication and sharing of both datasets, and of querying, analytic or visualisation tools. At the same time, it involves the development of appropriate standards to enable the discovery, use, combination and persistence of those resources; effort in the direction of standards is already underway in the W3C Web Observatory community group (http://www.w3.org/community/webobservatory/).

The Web Observatory infrastructure that is deployed at the University of Southampton includes different data store technologies, however, a significant part of it are Linked Data stores. To that end, the infrastructural deployment involves (i) converting large datasets into 5-star linked data formats (http://www.w3.org/DesignIssues/LinkedData.html), (ii) supporting distributed queries over Linked Data stores, and (iii) supporting analytic and visualisation tools over distributed data stores and datasets. Essentially, this infrastructure (shown in Figure 1) will not only provide for valuable analytics over distributed resources but it will also provide for benchmarking analytics on Linked Data.

The datasets that are made available in Linked Data formats for this infrastructure include open data, licensed data and private data that can be accessed only by authorised parties. They include microblogging activity, access to Web 2.0 services (such as Wikipedia), Wellbeing data, and Web of data services (such as USEWOD). Given the volume of some of these datasets (e.g. microblogging data) and the use of diverse and distributed data stores, different approaches to optimisation for the performance of analytics are explored. These involve:

- Representation of datasets in Linked Data formats (e.g. representing microblogging activity, weighted graphs)
- Representation of qualitative data in Linked Data formats
- Enrichment of Linked Data stores for analytics
- Distributed Linked Data query optimisation
- Dataset management and security in Linked Data stores
- Dataset provenance and preservation.

As well as creating a platform for Web Science research, the Web Observatory project will provide insights into performance and optimisation for analytics over distributed Linked Data infrastructures on varying scales of data store size and distribution. It will propose appropriate approaches to data representation, distributed queries and integration in such environments. Contributions to standardization for Web Observatories and Linked Data can also be anticipated. The biggest test for this activity is the extent to which Linked Data infrastructures can be used not only in an efficient manner but also to support researchers across disciplines engaging in interdisciplinary work.

**Link:**
http://webscience.org/web-observatory/

**References:**


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SPARQL: A Gateway to Open Data on the Web

by Pierre-Yves Vandenbussche, Aidan Hogan, Jürgen Umbrich and Carlos Buil Aranda

Hundreds of datasets on the Web can now be queried through public, freely-available SPARQL services. These datasets contain billions of facts spanning a plethora of diverse topics hosted by a variety of publishers, including some household names, such as the UK and US governments, the BBC and the Nobel Prize Committee. A Web client using SPARQL could, for example, query about the winners of Nobel Prizes from Iceland, or about national electric power consumption per capita in Taiwan, or about homologs found in eukaryotic genomes, or about Pokémon that are particularly susceptible to water attacks. But are these novel SPARQL services ready for use in mainstream Web applications? We investigate further.

With a wealth of Linked Data now available on the Web, and more on the way, the robustness of SPARQL technology (a W3C Standard [1]) to access and query these data is of key importance. While SPARQL has undeniable advantages when it comes to query expressivity and interoperability, publishing data using this technology comes at a price. SPARQL services are usually offered free-of-charge to arbitrary clients over the Web, and quality-of-service often suffers. Endpoints may go offline or only return partial results or take longer to return answers than a user is willing to wait. As a result, these endpoints may not be usable for mainstream applications.

The SPARQLES (SPARQL Endpoint Status) project aims to clarify the current state of public SPARQL endpoints deployed on the Web by monitoring their health and performance. The project is an ongoing collaboration between Fujitsu Labs; DCC, Universidad de Chile; PUC, Chile (Grant NC120004); and INSIGHT@NUI Galway. Hosting of the project is provided by the not-for-profit Open Knowledge Foundation (OKFN).

The SPARQLES project currently monitors 442 public SPARQL endpoints registered in Datahub (a community-based data catalogue). The results from the monitoring system are continuously updated on a public website (see links) that provides information along the following dimensions:

- **Discoverability** – how can an agent discover a SPARQL endpoint and what data/metadata is stored? Among the two methods available to describe an endpoint, SPARQL 1.1 Service Descriptions are used in only 10% of the endpoints and VoID descriptions are used in 30% of the endpoints [2]. SPARQLES indicates if these descriptions are provided for monitored endpoints, offering direct access where available.
- **Interoperability** - which SPARQL functionalities are supported? As for any database, the implementation of SPARQL standards (versions 1.0 and 1.1) can vary from one vendor/tool to another. The SPARQLES system assesses the compliance of each endpoint with respect to the SPARQL standard and presents any exceptions that occur to the user. We generally find good compliance with the SPARQL 1.0 standard but support for recently-standardised SPARQL 1.1 features is still sparse [2].
- **Performance** – what general query performance can be expected? Is the endpoint’s performance good enough for a particular application? SPARQLES runs timed experiments over the Web against each endpoint, testing the speed of various operations, such as simple lookups, streaming results and performing joins. A detailed breakdown of the performance of the endpoint is then published on the SPARQLES website. Across all endpoints, the median time for answering a simple lookup is 0.25 seconds, for streaming 100,000 results is 72 seconds, and for running a join with 1,000 intermediate results is 1 second [2]. However, the performance of individual endpoints can vary by up to three orders of magnitude for comparable tasks.
- **Availability** – what is the average uptime based on hourly pings? Which SPARQL endpoints can we trust to be online when we need to query them? For the past three years, SPARQLES has been issuing hourly queries to each public SPARQL endpoint to test if they are online. From these data, the system computes the availability of an endpoint for a given period as the ratio of the total requests that succeed vs. the total number of requests made. Looking at monthly availability, we found that 14.4% of endpoints are available 95% to 99% of the time, 32.2% of endpoints are available 99% to 100% of the time, while the remainder are available less than 95% of the time [2]. The SPARQLES website shows each endpoint’s availability during the last 24 hours and during the last seven days, so application developers can make a more informed decision about whether or not they can rely on an endpoint.

As a whole, SPARQLES contributes to the adoption of SPARQL technology by being seminal in providing the community a complete view on the health of available endpoints [3]. Furthermore, for the first time, this project provides a tool to monitor the service provided by data publishers, creating an incentive for publishers to maintain a high quality service. Future work will include the packaging of the tool (already openly available in github) in a standalone version, which will make it easy for anyone to monitor their endpoint locally. This next step will include an alerts feature in case errors occur.

Links:
- http://sparqles.okfn.org/
- https://github.com/pyvandenbussche/sparqles
- http://datahub.io/
- http://okfn.org/

References:

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The amount of Linked Data available on the Web is growing continually, due largely to an influx of new data from research and open government activities. However, it is still quite difficult to directly access this wealth of semantically enriched data without having in-depth knowledge of semantic technologies.

Therefore, one of the goals of the EU-funded CODE project has been to develop a web-based visual analytics platform that enables non-expert users to easily perform exploration and analysis tasks on Linked Data. CODE’s vision is to establish a toolchain for the extraction of knowledge encapsulated in scientific research papers along with its release as Linked Data [1]. A web-based visual analytics interface should empower the end user to analyse, integrate, and organize the data. The CODE Query Wizard and the CODE Vis Wizard fulfill this role.

When it comes to working with data, many people know how to use spreadsheet applications, such as Microsoft Excel. In comparison, very few people know SPARQL, the W3C standard language to query Linked Data. The CODE Query Wizard [2] provides a web-based interface that dramatically simplifies the process of displaying, accessing, filtering, exploring, and navigating the Linked Data that’s available through a SPARQL endpoint. The main innovation of the interface is that it turns the graph structure of Linked Data into tabular form and provides easy-to-use interaction possibilities by using metaphors and techniques that the end user is already familiar with.

The CODE Query Wizard offers two entry points: A user can either initiate a keyword search over a Linked Data repository, or select any of the already available datasets, represented as RDF Data Cubes. In both cases, the CODE Query Wizard presents a table containing the results. The user can then select columns of interest and set filters to narrow down the displayed data. Additionally, the user can explore the...

Figure 1: An RDF Data Cube provided by the European Open Data Portal is displayed and filtered in the CODE Query Wizard.

Figure 2: The CODE Vis Wizard displays an interactive visual representation of the percentage of public services available online. Austria is selected in the left chart by the user and automatically highlighted in the right chart by the system.
Once a user is happy with the selected data, it can be visualized using the CODE Vis Wizard [3]. This tool enables visual analysis of Linked Data, and supports the user by automating the visualization process. This means that after analyzing the structural and semantic characteristics of the provided Linked Data, the CODE Vis Wizard automatically suggests any of the 10 currently available visualizations that are suitable for the provided data. Furthermore, the Vis Wizard automatically maps the data on the available visual channels of the chosen visualization. If the user wishes to adjust the mapping, this can be achieved with a few simple clicks.

Usually more than one visualization is suitable for any given dataset. In this case, all visualizations can be displayed side by side. When certain parts of the data are selected in one of the visualizations, they are automatically highlighted in the others as well. This can provide quick insights into complicated data, taking advantage of the powerful human visual perception system.

The CODE Query Wizard and Vis Wizard are purely web-based systems. They currently support Virtuoso, OWLIM and Bigdata SPARQL endpoints, since these also provide integrated full-text search. However, since the prototypes have been designed to use Semantic Web standards, such as SPARQL, wherever possible, support for other suitable endpoints could be added at a later point with minimal effort.

Both prototypes have been developed within the CODE project at the Know-Center in Graz, Austria, with support by their project partners University of Passau, Mendeley (London) and MeisterLabs (Vienna). The project started in May 2012 and will finish in April 2014.

Links:
CODE project: http://code-research.eu/
CODE Query Wizard & Vis Wizard: http://code.know-center.tugraz.at/

References:

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AV-Portal - The German National Library of Science and Technology's Semantic Video Portal
by Harald Sack and Margret Plank

In addition to specialized literature, 3D objects and research data, the German National Library of Science and Technology also collects scientific video clips, which will now be opened up via semantic media analysis, and published on the web with the help of Linked Open Data.

The German National Library of Science and Technology (TIB) is one of the largest specialized libraries worldwide. The TIB’s task is to comprehensively acquire and archive literature from around the world pertaining to all areas of engineering, as well as architecture, chemistry, information technology, mathematics and physics. The TIB’s information portal GetInfo provides access to more than 150 million datasets from specialized databases, publishers and library catalogues. The Competence Centre for non-textual Materials at the TIB aims to improve ease of access and use of non-textual material, such as audiovisual media, 3D objects and research data. To address these challenges, tools and infrastructure are being developed that actively support users in scientific work processes, enabling the easy publica- tion, finding and long-term availability of non-textual objects.

TIB collects digital audiovisual media (AV-media) in the form of computer visualizations, explanatory images, simulations, experiments, interviews and recordings of lectures and conferences. TIB also holds a historical film collection of almost 11,500 research films, university teaching films and documentaries, some of which date back to the 1910s. Given the rapidly increasing volume of AV-media and the need to index even individual film sequences and media fractions, an intellectual, “manual” indexing is too expensive: an efficient automated content-based metadata extraction is required. In cooperation with the Hasso-Plattner-Institut for IT Systems Engineering (HPJ) a web-based platform for TIB’s audiovisual media, the AV-Portal has been developed, combining state-of-the art multimedia analysis with Linked Open Data based semantic analysis and retrieval.

The processing workflow of the AV-Portal starts with the media ingest, where additional authoritative (textual) metadata can be provided by the user. After structural analysis based on shot detection, representative keyframes for a visual index are extracted, followed by optical character recognition, automated speech-to-text transcription, and visual concept detection. The visual concept detection classifies video image content according to predefined context related visual categories, for example, “landscape”, “drawing”, or “animation” [1]. All metadata are further processed via linguistic and subse-
quent semantic analysis, ie, named entities are identified, disambiguated and mapped to an authoritative knowledge base. The underlying knowledge base consists of parts of the Integrated German authority files relevant for TIB’s subject areas, which is available as Linked Data Services of the German National Library.

Because of the heterogeneous origin of the available metadata, ranging from authoritative metadata provided by reliable experts to unreliable and faulty metadata from automated analysis, a context-aware approach for named entity mapping has been developed that considers data provenance, source reliability, source ambiguity, as well as dynamic context boundaries [2]. For disambiguation of named entities, the Integrated German Authority files do not provide sufficient information, ie, they only provide taxonomic structures with hypernyms, hyponyms, and synonyms, while cross-references are completely missing. Thus, named entities must also be aligned to Dbpedia entities as well as to Wikipedia articles. DBpedia graph structure, in combination with Wikipedia textual resources and link graphs, enables reliable disambiguation based on property graph analysis, link graph analysis, as well as text-based coreference and cooccurrence analysis.

Semantic video search at the TIB AV-Portal is supported by content-based filter facets for search results that enable the exploration of the ever-increasing number of video assets in order to make searching for AV-media as easy as it already is for textual information (Figure 1). In 2011, a low fidelity prototype of the AV-Portal was developed, in 2012-2013 the beta operation of the system followed and, for 2014, the full operation of the portal is scheduled.

In addition to improving the quality of automated analysis, multilinguality is a main focus of future work. Scientific AV-media collected by TIB often comprise content and metadata in different languages. Whilst taking into account the preferred language of the user, text in different languages has to be aligned with a language dependent knowledge base (Integrated German Authority files) and potentially displayed in a second language in the GUI of the AV-Portal. Therefore, the integration and mapping of international authority files, such as the Library of Congress Subject Headings or the Virtual International Authority File is the subject of future and ongoing work.

**References:**


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**Links:**  
Linked Data Services of the German National Library:  
http://www.dnb.de/EN/lds  
Dbpedia: http://dbpedia.org/
Browsing and Traversing Linked Data with LODmilla

by András Micsik, Sándor Turbucz and Zoltán Tóth

There are a range of problems associated with current Linked Data visualization tools, including lack of genericity and reliance on non-standard dataset endpoint features. These problems hinder the emergence of generic Linked Data browsers and can thus complicate the process of accessing Linked Data. With LODmilla we aim to overcome common problems of Linked Open data (LOD) browsing and to establish an extensible base platform for further evolution of Linked Data browsers.

The Linked Open Data (LOD) concept is based on the Linked Data principles set by Tim Berners-Lee in 2006 and the open data movement (formalized by the Open Definition). Semantic data is not only machine processable but it is often the primary source for information sought by humans. Recent years have seen the development of many useful semantic data visualizations prepared for insular purposes. There are also several generic approaches to present LOD for humans, such as Graphity, RelFinder and LodLive, which offer quite different solutions in terms of data presentation and navigation capabilities.

The situation can be compared to the WWW paradigm; roughly 20 years after the birth of WWW we have a broad consensus on how a web browser should work and what its common functions are. Recent developments show that a similar convergence has started in the realm of LOD browsing. The LODmilla browser is our attempt to advance this convergence.

LOD has a dual nature; it can be seen as a graph as well as a set of data tables or records, consequently a visualization is needed that combines these two features. In LODmilla, therefore, the entities are shown as graph nodes with predicates drawn as named edges among nodes (Figure 1). On the other hand, both datatype and object properties of the entities can also be looked over in a text list. Figure 1 shows the main parts of the LODmilla screen: the graph view takes the major part of the screen, while the information panel shows details about the selected node on the right side. The palettes on the right contain a customizable and extensible set of tools for navigation and graph expansion. The menu of common actions such as “undo” and “clear” is positioned at the bottom.

LODmilla provides some functionality in each of the following categories, which we identified as desirable functionality groups for LOD browsing:

- Graph management: e.g. open/close/ select nodes
- Graph view manipulation: zoom, pan, etc.
- Viewing properties: list/filter properties, open linked nodes, etc.
- Personal use: settings, undo, load/save graph views
- Collaboration: share graph view with others, comment
- Exploration: e.g. search the graph neighbourhood according to various criteria.

Some of the more interesting features of these functionality groups are highlighted below.

Specific screens can be saved by users and shared with other users via secret URLs. The recipient’s screen will show exactly the same graph as the one saved by the sender.
The core difficulty of browsing the LOD graph is the high number of nodes and edges. Providing access to all information but presenting only the selected pieces are key principles in this case. The performance of a graph action may squeeze hundreds of new nodes or connections on the screen. In this case the user can push the “undo” button to end confusion and revert to the previous view. It is also common for nodes to have hundreds of data properties, which is unmanageable in a traditional list. We provide grouping of properties by type and progressive search in the contents of data properties, in a similar manner to “Ctrl-F” in web browsers.

The most exciting aspect is the ability to expand the graph in intelligently selective ways. LODmilla has three experimental expansion functions implemented, and many more can be plugged in. First, a given type of link can be expanded starting from selected nodes. This will show, for example, the creator network surrounding a paper. Second, a text search can be run in neighbouring nodes, and nodes containing the text pattern will appear on the screen. The third option is path finding between nodes: the search starts from all selected nodes and runs until they link up or the maximum search depth is reached (see Figure 2 for an example, where new connections are drawn with red).

Finally, LODmilla aims to be usable with the broadest range of LOD datasets. For this, we avoid the need for per dataset configuration in the browser, and provide a browsing solution that works both via dereferencable URIs and SPARQL-endpoints.

The LODmilla browser is open both to try out and to extend via the links below. Thus we hope to progress the community towards common understanding and implementation of intelligent human browsing for Linked Data.

Diachronic Linked Data: Capturing the Evolution of Structured Interrelated Information on the Web

by George Papastefanatos and Yannis Stavrakas

The recent development of Linked Open Data technologies has enabled large scale exploitation of previously isolated, public, scientific or enterprise data silos. Given its wide availability and value, a fundamental issue arises regarding the long-term accessibility of these knowledge bases; how do we record their evolution and how do we preserve them for future use? Until now, traditional preservation techniques keep information in fixed data sets, “pickled” and “locked away” for future use. Given the complexity, the interlinking and the dynamic nature of current data, especially Linked Open Data, radically new methods are needed.

In this respect, several challenges arise when preserving Linked Open Data:

• How can we monitor changes in third-party LOD datasets released in the past (the evolution tracking problem), and how can ongoing data analysis processes consider newly released versions (the change synchronization problem)?
• How can we understand the evolution of LOD datasets with respect to the real world entities they describe (the provenance problem), and how can we repair various data imperfections, e.g., granularity inconsistencies (the curation problem)?
• How can we assess the quality of harvested LOD datasets in order to decide which and how many versions of them deserve to be further preserved (the appraisal problem)?
• How can we cite a particular revision of a LOD dataset (the citation problem), and how will we be able to retrieve them when looking up a reference in the form in which we saw it – not the most recently available version (the archiving problem)?
• How can we distribute preservation costs to ensure long-term access even when the initial motivation for publishing has changed (the sustainability problem)?

The DIACHRON project aims at tackling these problems with an innovative approach that tries to integrate the preservation processes in the traditional lifecycle of production-processing-consumption of LOD data. LOD should be preserved by keeping them constantly accessible and integrated into a larger framework of open evolving data on the Web. This approach calls for effective and efficient techniques to manage the full lifecycle of LOD. It requires enriching LOD with temporal and provenance annotations, which are produced while tracking LOD re-use in complex value making chains. According to this vision both the data and metadata become diachronic, and the need for third-party preservation (e.g., by memory institutions) is greatly reduced. We expect that this paradigm will contribute towards a self-preserving Data Web or Data Intranets.

Links:
LODmilla web application: http://munkapad.sztaki.hu/lodmilla
Source code: https://github.com/dsd-sztaki-hu/LODmilla-frontend

References:

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Notes:
- LOD is the acronym for “Linked Open Data”
- LODmilla is a LOD browser tool developed at the SZTAKI Research Institute (Hungary)
- LODmilla can be found at http://munkapad.sztaki.hu/lodmilla
- LODmilla is based on LODgraph and LODbrowser toolkits
- Further information can be found at http://munkapad.sztaki.hu/lodmilla

Final Thoughts:
The DIACHRON project is an example of how research can be used to address real-world problems. By developing innovative methods for preserving and visualizing LOD, researchers are contributing to the long-term accessibility of valuable data. This is crucial for fields such as science, medicine, and business, where data is constantly evolving and expanding.
To this end, DIACHRON’s main artefact will be a platform for diachronic linked data. The platform is not intended to replace existing standards and tools, but rather to complement, integrate, and co-exist with them, as shown in Figure 1. Notably, we foresee four groups of services for long-term LOD accessibility and usability: acquisition, annotation, evolution, and archiving services.

The acquisition module is responsible for harvesting LOD datasets published on the Data Web and assessing their quality with regard to critical dimensions such as accuracy, completeness, temporal consistency or coverage. It includes services for:
• Ranking LOD datasets according to various quality dimensions.
• Crawling datasets on the Web or Intranets based on their quality criteria.

The annotation module is responsible for enriching LOD with superimposed information regarding temporal validity and provenance of the acquired datasets. It consists of services for:
• Diachronic citations based on persistent URIs of LOD datasets, ie, references to data and their metadata that do not “break” in case those data are modified or removed over time.
• Temporal and provenance annotations. Given that LOD datasets change without any notification while they get freely replicated on the Data Web, understanding where a piece of data (or metadata) came from and why and how it has obtained its current form is also crucial for appraisal.

The evolution module is responsible for detecting, managing and propagating changes in LOD datasets monitored on the Data Web. It provides services for:
• Cleaning and repairing LOD datasets. DIACHRON intends to deal with LOD inconsistencies arising due to evolving information (e.g., changes in scientific knowledge), revisions to their intended usage or simply errors posed by data replication between repositories.
• Change recognition and propagation by monitoring and comparing snapshots of LOD datasets. DIACHRON will pay particular attention to the LOD change language used to produce deltas that can be interpreted both by humans and machines.

The archiving module is responsible for storing and accessing multiple versions of annotated LOD datasets as presented in the previous modules and services. It comprises services for:
• Multi-version Archiving of LOD datasets that is amenable to compression of inherently redundant information, as well as to querying of the evolution history of LOD. The archived data will be replicated in several nodes in order to enable community-based preservation of LODs.
• Longitudinal querying featuring complex conditions on the recorded provenance and change information of archived LOD datasets.

To this end, the results of DIACHRON will be evaluated in three large-scale use cases focusing on open governmental data, enterprise data and scientific data ecosystems. The DIACHRON Project is an FP7 – IP project that started in April 2013 and will run for 36 months. The consortium comprises academic institutions (Institute for the Management of Information Systems/"ATHENA" Research Center, Greece; FORTH, Greece; University of Bonn, Germany, and University of Edinburgh, UK), companies (INTRASOFT, Belgium; DATA PUBLICA, France; DATA MARKET, Iceland; HANZO ARCHIVES, UK; BROX IT SOLUTIONS, Germany) as well as user communities (European Bioinformatics Institute, EMBL, UK).

Link: http://www.diachron-fp7.eu

Reference:

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Supporting the Data Lifecycle at a Global Publisher using the Linked Data Stack

by Christian Dirschl, Katja Eck and Jens Lehmann

The **Linked Data Stack** is an integrated distribution of aligned tools that support the whole lifecycle of Linked Data from extraction, authoring/creation via enrichment, interlinking and fusing through to maintenance. A global publishing company represents an ideal recent real-world usage scenario, illustrating the Linked Data Stack and the underlying lifecycle of Linked Data (including data-flows and usage scenarios).

In these times of omnipresent electronic devices, the ways of consuming information are changing and so too are the expectations of customers. Documentation and processing of publishers’ data, however, are lagging behind.

Let’s assume an accounting professional is working for a leading consultancy and is responsible for certifying tax returns for an international customer. In the future, the publisher aims to deliver more personalized and context specific information precisely fulfilling his need to track changes in information provided by a multitude of sources.

The Linked Data Stack provides specialized tools for each Linked Data lifecycle stage (e.g. data enrichment, management of knowledge bases, reasoning techniques and semantic search support) and can consequently be used to facilitate the semantic content processing workflows.

The **Linked Data Stack and Life-Cycle**

The description of the Linked Data stack and the Linked Data lifecycle are based on earlier work in [1] and [2]. The Linked Data Stack is an integrated distribution of aligned tools that support the whole lifecycle of Linked Data from extraction, authoring/creation via enrichment, interlinking and fusing through to maintenance. The major components of the Linked Data Stack are open-source in order to facilitate wide deployment. The stack is designed to be versatile; for all functionalities there are clear interfaces, which enable the plugging in of alternative third-party implementations.

In order to fulfill these requirements, the architecture of the Linked Data Stack is based on the following basic principles:

- Software integration and deployment using the Debian packaging system:
  - The Debian packaging system is one of the most widely used packaging and deployment infrastructures, and facilitates packaging and integration as well as maintenance of dependencies between the various Linked Data Stack components. Using the Debian system also facilitates the deployment of the Linked Data Stack on individual servers, cloud or virtualization infrastructures.
  - Use of a central SPARQL endpoint and standardized vocabularies for knowledge base access and integration between different tools: All components of the Linked Data Stack access this central knowledge base repository and write their findings back to it. In order for other tools to make sense out of the output of a certain component, it is important to define vocabularies for each stage of the Linked Data lifecycle.

Usage of the Linked Data Stack at WKD

Wolters Kluwer Germany (WKD) is an information service provider in the legal, business and tax domain. WKD is part of global Wolters Kluwer n.v. In 2012, the company had an annual revenue of 3.6 billion Euro, 19,000 employees worldwide and customers in over 150 countries across Europe, North America, Asia Pacific and Latin America.

The paradigm of Linked Data and its lifecycle is highly compatible with the existing workflows at Wolters Kluwer as an information provider; consequently the Linked Data stack can offer...
enhancements were immediately revealed; thus the Linked Data stack proved its value from early on, and there is no doubt that its importance will only continue to grow. The tools currently used from the Linked Data stack are well integrated with one other, which enables an efficient workflow and processing of information. URIs in PoolParty based on controlled vocabulary are used by Valiant for the content transformation process, and stored in Virtuoso, for easy querying via SPARQL and display in OntoWiki.

Using a Linked Data stack has the major advantage that installation is easy and issues associated with different versions not working smoothly together are avoided. These represent major advantages compared to the separate implementation of individual tools. Figure 2 shows the interplay of partially operational Linked Data stack components in the processes of WKD.

The major challenge, however, is not the new technology per se, but a smooth integration of this new paradigm into WKD’s existing infrastructure and a stepwise replacement of old processes with the new and enhanced ones.

The lack of public machine-readable legal resources in many European countries led to the decision to publish legal resources ourselves in order to initiate discussions within the publishing industry, but also within the Linked Data community and public bodies. These resources are available via the SEMIC Semantic Interoperability Community platform as semantic assets, but also directly at vocabulary.wolterskluwer.de.

Future Work
In the future, we will concentrate on adding further tools from the tool stack into our internal content processing engine as well as adding additional external sources to our knowledge base. These steps will be accompanied by detailed user and usability tests as well as documentation of business impact.

Acknowledgement: The research leading to these results has received funding under the European Commission's Seventh Framework Programme from ICT grant agreements LOD2 (no. 257943) and GeoKnow (no. 318159).

Links:
Linked Data Stack Website: http://stack.linkeddata.org
Wolters Kluwer Germany: http://www.wolterskluwer.de
LOD2 project: http://lod2.eu
GeoKnow project: http://geoknow.eu
Thesauri:
http://vocabulary.wolterskluwer.de/court.html
http://vocabulary.wolterskluwer.de/ arbeitsrecht.html

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[1] S. Auer et al.: “Managing the lifecycle of Linked Data with the LOD2 Stack” in proc. of the 11th International Semantic Web Conference (ISWC), Springer, 2012, dx.doi.org/10.1007/978-3-642-35173-0_1

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A SOLID Architecture to Weather the Storm of Real-Time Linked Data

by Miguel A. Martínez-Prieto, Carlos E. Cuesta, Javier D. Fernández and Mario Arias

Linked Open Data has increased the availability of semantic data, including huge flows of real-time information from many sources. Processing systems must be able to cope with such incoming data, while simultaneously providing efficient access to a live data store including both this growing information and pre-existing data. The SOLID architecture has been designed to handle such workflows, managing big semantic data in real-time.

The successful Linked Data initiative has driven the publication of big, heterogeneous semantic datasets. Data from the governments, social networks and relating to bioinformatics, are publicly exposed and interlinked within the Web of Data. This can be seen as part of the more general emerging trend of Big Data, where the actual value of our data depends on the knowledge which can be inferred from it, in order to support the decision making process. The term “Big Semantic Data” refers to those RDF datasets for which volume, velocity, and variety demand more computation resources than are provided by traditional management systems. Whilst this can usually mean terabytes or petabytes, a few gigabytes may be enough to collapse an application running on limited devices. Both high-performance and small devices must be considered at the confluence of the Web of Data and the Internet of Things (IoT).

The IoT hosts diverse potential real-time sources of RDF, such as RFID labels, Web processes, smartphones and sensors. All of these can be exploited as a whole in the emerging “smart-cities”. With the cohabitation of diverse devices, this scenario results in a variety of data flows; a smart-city comprises sources about the daily life of the city (weather sensors, distributions of people at points of interest, traffic congestion, public transport), but it generally requires a less-dynamic background knowledge, such as road maps, infrastructure and organization relationships. The most interesting applications are those integrating different sources to provide services, such as predictions of traffic patterns depending on the weather or certain specific days, or other decision support for city management.

Traditionally, platforms managing Big Semantic Data and those dealing with real-time information follow completely different design principles. Big Semantic Data management involves, in general, heavyweight batch processes focused on generating suitable indexes to enable efficient SPARQL resolution. Real-time management, on the contrary, focuses on continuous queries executed directly against the incoming stream. In practice, some data need to be discarded, or in the best case, are stored in non-optimized data structures. We argue that combining the two philosophies provides the benefits of both worlds, but how to do it correctly is still an open challenge.

To this end, we propose Service-OnLine-Index-Data (SOLID) [1] as a scalable architecture that addresses separately the complexities of Big Data and real-time data management. SOLID proposes a three-tiered architecture (see Figure 1). The Content tier contains the repository of information. It comprises three layers optimized to provide efficient data retrieval depending on the stage of the information (historic versus live data). The Data layer stores raw RDF in compressed but accessible binary form, leveraging compactness and guaranteeing data immutability. The Index layer deploys a lightweight configuration of data structures on top of the Data layer to allow efficient querying capabilities with a minimal extra memory footprint. The Online layer is designed to store incoming RDF triples at a very high throughput. Since its performance degrades progressively, it must be dumped to the historic store eventually. The Merge tier implements this responsibility. It runs a batch process which integrates data from the Online layer into the Data Layer, updating the Index layer when the process finishes. Note that this integration process does not stop the overall operation. The Service Tier provides a SPARQL-based API to user applications. Its query processor instantiates a dynamic pipeline which delegates the retrieval to the Online and the Index layers, and binds their answers to obtain the final result.

We have implemented the SOLID components using state-of-the-art technology. On the one hand, the Data and Index layers are deployed using the open
RDF/HDT format [2]. It serializes the Big Semantic Data in highly compressed space, while providing SPARQL resolution. The Online layer uses a traditional RDF Store. Here, we make sure a competitive insertion throughput by keeping small to medium size collections; when the size is too big, data are sent to the Data Layer to be stored as historical information. Finally, the Merge and the Service tiers are implemented natively to ensure their efficiency. Our preliminary results show that the different layers excel at their tasks, and given that the Online layer contains few data, the integration is very lightweight, leading to competitive query performance in the latest SPARQL benchmarks, comparable to state-of-the-art RDF Stores but with a better write throughput.

Our future work includes tuning these layers and improving the algorithms that communicate them, providing SOLID as a general architecture, able to adapt to special needs of potential applications.

**Links:**
DataWeb Research Group: http://dataweb.infor.uva.es
RDF/HDT Project: http://www.rdfhdt.org
HDT W3C Member Submission: http://www.w3.org/Submission/2011/03/

**References:**

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**MonetDB/RDF: Discovering and Exploiting the Emergent Schema of RDF Data**
by Minh-Duc Pham and Peter Boncz

*The Resource Description Framework (RDF) has been used as the main data model for the semantic web and Linked Open Data, providing great flexibility for users to represent and evolve data without need for a prior schema. This flexibility, however, poses challenges in implementing efficient RDF stores. It i) leads to query plan with many self-joins in triple tables, ii) blocks the use of advanced relational physical storage optimization such as clustered indexes and data partitioning, and iii) the lack of a schema sometimes makes it problematic for users to comprehend the data and formulate queries [1]. In the Database Architecture group at CWI, Amsterdam, we tackle these RDF data management problems by automatically recovering the structure present in RDF data, leveraging this structure both internally inside the database systems (in storage, optimization, and execution), and externally as an emergent schema towards the users who pose queries.*

This research project is inspired by the work on “characteristic sets” (CS’s) [2] showing that it is relatively easy to recover a large part of the implicit structure underlying RDF data. Here, a characteristic set is a set of properties that occurs frequently with the same subject. We have observed that structure typically surfaces with certain kinds of subjects having the same set of properties (belonging to the same CS), and certain CS’s being connected over the same kind of property paths (“foreign key” relationships). The preliminary evaluation (see Figure 1) shows that even in the most dirty and messy RDF datasets, such as web-crawl data, 85% of the triples can be covered by a few hundred CS’s. The key idea in this research is to discover a rough “emergent” relational schema which covers most input RDF triples (e.g., 85% of the dataset). This schema consists of a set of CS’s and foreign key relationships between them, where tables and columns have logical names. This idea is being realized and experimentally evaluated inside MonetDB, an open-source column-store. By exploiting this schema, we provide better data locality and lower query processing cost. Our research focuses on three topics:

- **Emergent Schema Recognition**: Our goal is to represent a large part of the RDF data using a compact and under-
standable relational schema, derived from its emergent structure. To achieve this, after using the basic algorithm to detect CS’s based on common property sets, we enrich the schema by analysing the frequency distributions of Object-Subject references between CS’s and analysing the literal type frequency distributions of CS’s properties. To compact the schema, we merge CS’s that are semantically and structurally similar, and further optimize the schema by filtering out dirty data such as infrequent Properties or Subjects that miss most properties. To allow users to understand and easily browse the schema via SQL-based tools, we develop methods to label each CS and its properties using understandable names exploiting (when available) ontologies, special Properties (e.g., rdf:type), the content of URI values, and labels of Properties that often reference the Subjects belonging to a CS.

- **Data Storage:** The emergent schema is exploited to build a physical storage scheme that clusters the triples in a particular order, such that relational clustered indexing and data partitioning become possible. From the RDF store point of view this comes down to Subject clustering where loaded triples get a renumbered Subject: for each CS, the Subjects that belong to it get densely ascending object identifiers. The PSO triple representation (ie, triples in lexicographic Predicate–Subject–Object order) thus becomes highly efficient, as P and S compress away because they are repetitive resp. densely increasing. It can alternatively be viewed as columnar table storage of only Objects, and, in fact, gets stored as regular MonetDB table columns. The resulting “CS” tables are directly usable in SQL queries. Note that these tables do not represent the irregular triples (those that do not belong to a CS). These are stored separately as a triple table, and only play a role in SPARQL query answering.

- **Query Execution:** To leverage this emergent schema in SPARQL queries, we propose to extend the database kernel with new algorithms (RDFscan and RDFjoin). These operators accelerate typical “star join” patterns in SPARQL queries, avoiding self-joins. They stitch together CS columns in one sequential scan, like column stores do, but simultaneously merge-join the data with the irregular triple table to provide correct SPARQL query answers.

We believe this architecture will benefit RDF data management. It solves the performance issues of RDF stores, adds semantic web features to the relational model, helps SPARQL users better comprehend RDF data, and allows them to enjoy the benefits of the relational tool-chain.

**Link:**
homepages.cwi.nl/~duc/monet rdf/

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**Ontology-based Integration of Heterogeneous and Distributed Information of the Marine Domain**

by Yannis Tzitzikas, Carlo Allocca, Chryssoula Bekiari, Yannis Marketakis, Pavlos Fafalios and Nikos Minadakis

**The European iMarine project has defined a core ontology for publishing marine data, which is suitable for setting up warehouses that can answer complex queries.**

One of the main characteristics of biodiversity data is its cross-disciplinary nature and its extremely broad range of data types, structures and semantic concepts. Biodiversity data, especially in the marine domain, is widely distributed, with few well-established repositories or standard protocols for archiving, access and retrieval. Currently, the various laboratories have in place databases for keeping their raw data (e.g. observations), while ontologies are primarily used for metadata that describe their raw data.

iMarine (funded by the European Commission under Framework Programme 7, Nov 2011-April 2014) is an open and collaborative initiative for establishing a data infrastructure to support the “ecosystem approach” to fisheries management and conservation of marine living resources. It is coordinated by Consiglio Nazionale delle Ricerche (IT) and GEIE ERCIM (FR)
One of the challenges of the iMarine project is to enable users to access a coherent source of facts about marine entities, rather than a bag of contributed contents. Queries like “Given the scientific name of a species, find its predators with the related taxon-rank classification and with the different codes that the organizations use to refer to them”, could not be formulated (and consequently nor answered) by any individual source. To formulate such queries we need an expressive conceptual model, while to answer them we also have to assemble pieces of information stored in different sources.

For this reason we have designed and implemented a top level ontology: MarineTLO[1]. MarineTLO is generic enough to provide consistent abstractions or specifications of concepts included in all data models or ontologies of marine data sources and provide the necessary properties to make this distributed knowledge base a coherent source of facts relating observational data with the respective spatiotemporal context and categorical (systematic) domain knowledge. It can be used as the core schema for publishing Linked Data, as well as for setting up integration systems for the marine domain. It can be extended to any level of detail on demand, while preserving monotonicity. For its development and evolution we have adopted an iterative and incremental methodology where a new version is released every two months. For the implementation we use OWL 2, and to evaluate it we use a set of query requirements provided by the related communities.

To answer complex queries, we have to assemble pieces of information stored in different sources. For this reason, we have established a process (supported by a tool that we have developed for this purpose) for creating MarineTLO-based warehouses that integrate information derived from various sources. To fetch the data we have to use a plethora of access methods (SPARQL endpoints, HTTP accessible files, JDBC), while to connect the fetched data we have to define schema mappings, transformations, as well as rules for instance matching. The current version of the warehouse integrates information coming from WoRMS, ECOSCOPE, FLOD, FishBase and DBPedia, contains around three million triples, and provides harmonized and integrated information for about 37,000 distinct marine species. The warehouse is currently used for generating fact sheets (e.g. TunaAtlas from IRD), and for enhancing the search services offered by the iMarine infrastructure (specifically the semantic post-processing of search results).

Figure 1 shows how information from three different sources about the same species can be assembled, while Figure 2 describes the contents of the current MarineTLO-based warehouse. We plan to continue these activities until the end of iMarine and beyond. Currently we focus on methods for quantifying the quality and value of such warehouses.

Links:
Website of iMarine Project
http://www.i-marine.eu/
Documentation and OWL version of the ontology MarineTLO:
http://www.ics.forth.gr/isl/MarineTLO/
Reference:
[1] Y. Tzitzikas et al.: “Integrating Heterogeneous and Distributed Information about Marine Species through a Top Level Ontology”, in proc. of MTSR’13, 2013, dx.doi.org/10.1007/978-3-319-03437-9_29
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Modern science calls for innovative practices to facilitate research collaborations spanning institutions, disciplines, and countries. Paradigms such as cloud computing and social computing represent a new opportunity for individuals with scant resources, to participate in science. The D4Science.org Hybrid Data Infrastructure combines these two paradigms with Virtual Research Environments in order to offer a large array of collaboration-oriented facilities as-a-Service.

Scientists are expected to produce enhanced forms of scientific communication based on publication of “comprehensive scientific theories” – including the data and algorithms on which they are based – to make it possible for “others to identify errors, to support, reject or refine theories and to reuse data for further understanding and knowledge” [1]. This is a pressing requirement not only in the context of “big sciences” (e.g. physics, astronomy, earth observation) but also in the long tail of science, i.e. the large number of relatively small laboratories and individual researchers that have the potential to produce a bulk of scientific knowledge but have no access to large-scale dedicated IT.

To effectively serve such scenarios, D4Science.org is operating a Hybrid Data Infrastructure (HDI), i.e. an IT infrastructure built as a “system of systems” that integrates other infrastructures including grid and cloud, services and information systems. The HDI can thus offer its users a disparate set of technologies, computing and storage resources made dynamically available via the elastic acquisition model offered by Cloud technologies. It provides Virtual Research Environments (VREs) “as-a-Service”, i.e., web-based working environments where groups of scientists can transparently and seamlessly access shared sets of resources (data, tools and computing capabilities). The VRE services include a social networking area that promotes innovative scientific collaboration patterns inspired by social computing and supported by the underlying infrastructure facilities.

This social networking facility provides an environment to foster large scale collaborations, i.e. scenarios where many - potentially geographically distributed - co-workers can access and process large amounts of data. It offers: (a) a continuously updated list of events/news produced by users and applications (Home Social) that becomes an easy-to-use trigger of a continuously updated timeline of user-centric facts, (b) a folder-based file system to manage complex information objects, including files, datasets, workflows and maps, in a seamless way (Workspace), (c) an email-like facility for exchanging “large” messages with co-workers, i.e. messages with attachments in the form of the complex information objects described above (Messages), (d) a list of events organized by date, e.g. publication of, or comments on
a research product (Notifications), (e) a settings area where the user can configure various aspects of the system including his/her data and notification preferences (Personalization).

The Home Social consists of two facilities. The News Feed makes users’ and applications’ updates available to every user according to his/her preferences and enables users to comment, subscribe or re-share these updates. These updates are “actionable”, e.g. contain a link to the actual product or facility. The Share Updates enables users to post updates or interesting links to others and applications to post possible updates of a new product or facility.

The Workspace resembles a folder-based file system, where the added value is represented by the type of information objects it can manage in a seamless way. It supports items ranging from binary files to information objects representing tabular data, workflows, species distribution maps, time series, and comprehensive research products. Through it, data sharing is fostered, making results, workflows, annotations and documents etc immediately available.

The Messages realise a common email environment as-a-Service whose distinguishing feature is its integration with the rest, e.g. it is possible to send as an attachment any information object residing in the workspace, however big and complex, without consuming bandwidth.

The Notifications alert users on an as-it-happens basis. These notifications offer a sense of anticipation and create a productivity boost. Users receive an alert (through a priori selected channels, e.g. email, web portal, Twitter) notifying them when something of interest has happened in their VRE(s).

The Personalization provides users with facilities to customize the overall behaviour of the “social area”. It enables information to be specified, including biographic data, interests and skills, and notification settings.

The D4Science social networking facilities will reshape the modern approach to communication, largely implemented by LinkedIn, Twitter, and Facebook, by porting it to research communities. Sharing of large datasets, quite common in the big data era, and workflows, have become as easy as sharing an image. Scientific collaboration and communication have become immediate and smart by sending a short message or posting a tweet. The virtualization of the working environments through the on-demand and timely creation of dedicated VREs, the virtualization of the resources offered as-a-Service through the HDI, and now the support for collaboration and communication make D4Science a unique service for the effective production of comprehensive scientific theories.

**Link:**
D4Science website: www.d4science.org

**Reference:**

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ShapeForge: Modeling by Examples for 3D Printing

by Sylvain Lefebvre

Consumer level 3D printing holds great promise for the future [1]. However, few people possess the required skills and time to create elegant designs that conform to precise technical specifications. “By-example” shape synthesis methods are promising to address this problem: New shapes are automatically synthesized from existing ones, by deforming or assembling parts cutout of examples.

The ShapeForge project, funded by the European Research Council (“Starting Grant Project”), aims at helping users design new, complex objects from examples. The goal is to preserve the appearance of the examples while ensuring that the newly generated objects enforce a specific purpose, such as supporting weight distributed in space, standing balanced in a specific position, or providing storage spaces. Such constraints are crucial for designing many of the common objects surrounding us: containers, enclosures, various parts with mechanical functions; but also for artists and enthusiasts wishing to fabricate interesting, surprising objects. We also consider fabrication constraints: There are several limitations to the additive manufacturing processes, such as minimal thickness or maximal overhang angles. We therefore investigate algorithms that can turn a virtual object into a design that can be fabricated.

As an example of our methodology, we recently developed, in collaboration with ETH Zurich, a method for balancing 3D models [2]. Many artistic 3D objects designed on a computer are created without any special consideration for the laws of physics. As long as the models remain in a computer this is of no consequence. However, fabrication through 3D printing breaks the illusion: printed models topple instead of standing as initially intended. We aimed to assist users in producing novel, properly balanced designs. Balance optimization is formulated as an energy minimization, improving stability by modifying the volume of the object, while preserving its surface details. Our optimizer combines two operations changing the mass distribution of the object: Carving and deformation. This takes place during interactive
editing: the user cooperates with our optimizer to achieve the end result. With our technique, users can produce fabricated objects that stand in one or more surprising poses without requiring glue or heavy pedestals, as illustrated Figure 1.

The ShapeForge project requires a full understanding of the creation pipeline, from the modelling of the object to the fabrication on the 3D printer. We are developing an innovative CAD software for additive manufacturing [3]. It starts from a description of an object in terms of Boolean operations between solids (union, difference, intersection) and directly generates the instructions driving the printer. Our software is especially well-suited for combining parts from existing designs, as well as dealing with shapes with complex, intricate geometries. Most importantly, our software erases the boundaries between modelling and the printing process, letting us develop novel approaches considering both issues simultaneously. Figure 2 illustrates a spider robot designed with our publicly available.

With ShapeForge we hope to bring novel ways to model complex shapes, developing algorithms that handle the difficult task of finding a compromise between the intention of the designer, the technical requirements of the fabrication process, and the function of the final, real object.

Links:
IceSL: http://webloria.loria.fr/~slefebvr/icesl/

References:


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Discriminating Between the Wheat and the Chaff in Online Recommendation Systems

by Roberto Di Pietro, Marinella Petrocchi, Angelo Spognardi and Maurizio Tesconi

MyChoice is an ambitious research project that aims to model, detect, and isolate outliers (aka fake) in online recommendation systems, as well as in online social networks. The final outcome of the project will be the prototype of an automated engine able to recognize fake information, such as reviews, and fake friends/followers, and able to filter out malicious material, in order to return reliable and genuine content to the user.

MyChoice aims to provide novel models and tools to search genuine and unbiased content on Web platforms, while filtering out partial and fake information. The expected outcome of the project is twofold: firstly, focusing on real online recommendation systems, MyChoice intends to tackle the (malicious) bias that may influence a high percentage of users. Secondly, the project pays attention to fake accounts on social networks and provides automatic fake detection techniques. As an example on Twitter, “fake followers” are those accounts created to inflate the number of followers of a target account, to make it more trustworthy and influential, in order to stand out from the crowd and attract other genuine followers.

Fake reviews are currently so widespread that this phenomenon has captured the attention of academia and the mass media. Fake reviews can influence the opinions of users, having the effect of either promoting or damaging a particular target, thus a strong incentive exists for opinion spamming. Markets are strongly influenced by review scores: a recent survey by Cornell University on Internet travel booking revealed that online advice had a strong impact on bookings, occupancy rates, and revenue of commercial accommodation establishments. Defining efficient methodologies and tools to mitigate proliferation of fake reviews has become a compelling issue that MyChoice is addressing. One main outcome of the project will be a prototype for an unbiased ranking system, which identifies and evicts malicious reviews and provides a more appropriate choice of services and products, based on the fusion of their objective characteristics and subjective tastes and interests of the individual user.

The project started its activity in 2012, monitoring some of the most popular websites providing online advice for hotels, such as TripAdvisor, and online services for e-booking, such as Booking. A crawler was used to collect several million reviews relating to thousands of different hotels all around the world. Starting from the state-of-the-art in the field, the researchers involved in the project quantified the robustness of the rating aggregators used in such systems, against the malicious injection of fake reviews. The current experi-
mental outcomes, for example, enrich past results attesting that a simple arithmetic mean of the ratings by the hotel guests (which is the usual way to provide aggregated information to users) is not the most robust aggregator, since it can be severely affected by even a small number of outliers. Experiments have been carried out considering different kinds of attack, such as batch injections, hotel-chain injections, and local competitor injections. To improve the robustness of the ranking, the project is defining new aggregators to more effectively tackle the activity of malicious reviewers.

To enhance the comprehension of the fake phenomenon, the project is also looking at other instances of the concept of “fake”. In particular, a research effort is focusing on the proliferation of fake Twitter followers, which has also aroused a great deal of interest in the mainstream media, such as New York Times and Financial Times. We have created a “gold standard”, namely a collection of both truly genuine (human) and truly fake accounts. In December, 2012, MyChoice launched a Twitter campaign called “The Fake Project”, with the creation of the Twitter account @TheFakeProject, whose profile claims “Follow me only if you are NOT a fake”. To obtain the status of “certified human”, each account that adheres to the initiative was the target of further checks to attest its credibility. The “certified fake” set was collected by purchasing fake accounts, which are easily accessible to the general public. Based on experiments over the gold standard, we are determining to what extent the problem of detecting fakes can be considered similar to the problem of detecting spam. To this end we are leveraging machine-learning classifiers trained on the gold standard to evaluate how the state-of-the art proposals for spammer Twitter account detection [1-2] perform on fake account detection [3]. This has been achieved by crawling 600,000 tweets and around one million Twitter accounts. Classifiers instrumented with the best features are able to obtain highly accurate fake detections (higher than 95%); hence, they can be used to estimate the number of fake followers of any Twitter account.

The classifiers highlight a behavioural difference between humans, spammers and fake accounts. In our opinion, this is the basis for a more thorough comprehension of the fake phenomenon, which can lead to formal modelling that can help discriminate between an anomalous (possibly fake) account and a standard (possibly legitimate) one. Using this formalization as a reference model, the definition of fakes could be exported into different contexts, even to online reviews and reviewers.

In conclusion, combining a robust metrics with the formalization of “fakeness” leads to the final goal of MyChoice: to develop a prototype for a ranking system able to discriminate between genuine and unbiased information, getting rid of malicious content, and providing the user with reliable search results.

MyChoice is a regional project funded by the Tuscany region under the “Programma operativo regionale Competitività e Occupazione (Por Cro)“ Program, within the European Union Social Fund framework 2007-2013, the Institute for Informatics and Telematics of the Italian National Research Council (IIT-CNR), and the start up company Bay31. It is a two-year project, which started in November 2012.

References:

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Links:
http://twitter.com/TheFakeProject
http://wafi.iit.cnr.it/TheFakeProject/

Figure 1: Screenshot of the Twitter account @TheFakeProject, used to launch the campaign for recruiting the real humans in a training dataset of Twitter accounts
Uncovering Plagiarism -
Author Profiling at PAN

by Paolo Rosso and Francisco Rangel

PAN is a yearly workshop and evaluation lab on uncovering plagiarism, authorship, and social software misuse.

Since 2009, PAN has been organizing benchmark activities on uncovering plagiarism, authorship, and social software misuse [1]. An additional task – author profiling - has also recently been proposed. Author profiling, instead of focusing on individual authors, studies how language is shared by a class of people. Author profiling is a problem of growing importance in applications in forensics, security and marketing. For instance, a person working in the area of forensic linguistics may need to know the linguistic profile of a suspected text message (language used by a certain type of person) and identify characteristics (with language as evidence). Similarly, from a marketing viewpoint, companies may be interested in determining, through the analysis of blogs and online product reviews, what types of people like or dislike their products.

Figure 1: Accuracy for gender identification of social media profiles

Figure 2: Accuracy for age identification of social media profiles

Author profiling at PAN [2] has been focusing on gender and age identification in social media, both in English and Spanish. We looked for open and public online repositories with posts labelled with author demographics. For age identification, three classes were considered: 10s (13-17), 20s (23-27) and 30s (33-47). We also incorporated a small number of samples from conversations of sexual predators, together with samples from adult-adult sex conversations, with the aim of unveiling fake profiles of potential sexual predators.

With 21 teams, author profiling was one of the most popular tasks at the CLEF conference in 2013. Participants took diverse approaches to the problem: content-based, stylistic-based, n-gram based, etc. Accuracy for gender and age identification, both in English and Spanish, is shown in Figures 1 and 2. Results show the difficulty of the task in a challenging scenario (with 374,100 authors), in particular for gender identification - although the accuracy was slightly higher in Spanish with it being a gender-marked language. With respect to the texts of sexual predators, correct demographics were identified by majority of the participants.

Apart from PAN@CLEF, another two tasks - WCPR@ICWSM and BEA@NAACL-HLT (see links) - were organized in 2013 on predicting different aspects of an author's demographics: specifically, personality traits and native language. This shows the increasing interest of the research community in author profiling. In 2014, PAN will once again be organizing the task on author profiling in social media, as well as tasks on author identification and plagiarism detection.

Links:
PAN: http://pan.webis.de/

References:


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In order to promote evaluation of unsupervised color image segmentation algorithms using publicly available data sets, standard performance assessment methodology and on-line web verification server and database (The Prague Texture Segmentation Datagenerator and Benchmark), a competition for the best segmentation algorithms will take place in conjunction with the ICPR 2014 conference.

Although numerous different methods were already published the ill-defined segmentation problem is still far from being solved. In addition, very little is known about properties and behaviour of already published segmentation methods and their potential user is left to randomly select one due to absence of any counselling.

The aim of the contest is to overcome these problems by suggesting the most promising approaches to unsupervised learning and image segmentation and to unify the verification methodology used in the image segmentation research.

The authors of the best performing algorithm of the competition will receive a prize that will be presented at ICPR 2014. The performance of all submitted algorithms will be summarised in a presentation given at the conference. The best participants will be invited to publish their approach in a special journal issue.

Important Dates:
- 13: June 2014: Deadline for the final results submission
- 24 August 2014: ICPR 2014 contest workshop
- 19 September 2014: Contest special journal issue paper submission

More information:
http://mosaic.utia.cas.cz/icpr2014/
http://www.icpr2014.org/

ERCIM DES Working Group Workshops

As in the previous years, the ERCIM Working Group Dependable Embedded Systems (DES) is organising two workshops at renowned conferences in cooperation with EWICS (European Workshop on Industrial Computer Systems Reliability, Safety and Security) and the ARTEMIS Embedded Computing Systems Initiative:
- A workshop on Dependable Embedded Cyber-physical Systems at SAFECOMP 2014

SAFECOMP '14

The 33rd International Conference on Computer Safety, Reliability and Security, takes place this year from 10-12 September 2014 in Florence, Italy. The key theme is “Safety in presence of evolution: design, assessment and certification methods”. A separate call for the workshop will be published in February. SAFECOMP ’14 is co-located with the EPEW, FMICS, FORMATS and QEST conferences, so there is a rich portfolio available.
http://www.safecomp2014.unifi.it/

EUROMICRO SEAA

The 40th Conference on Software Engineering and Advanced Applications will be held in Verona from 27-29 August 2014. SEAA is a long-standing international forum to present and discuss the latest innovations, trends, experiences, and concerns in the field of Software Engineering and Advanced Applications in information technology for software-intensive systems. The call for papers for the Special TET-DEC Session is already available under SEAA/Call for Papers). Deadline for abstracts is 13 February, for papers 20 February 2014 (may be extended).
http://esd.scienze.univr.it/dsd-seaa-2014/

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Call for Papers

R&D Management Conference 2014

Stuttgart, 3-6 June 2014

International R&D Management Conference brings together experts from research and industry.

“Management of Applied R&D: Connecting research and development with future markets” is the topic of the international R&D Management Conference 2014, hosted by Fraunhofer IAO in Stuttgart from 3-6 June.

The conference will offer a unique mix of scientific presentations and stimuli from industry to an expected audience of around 200 international participants. Among the high-profile keynote speeches are presentations from Siemens, Bosch and Festo. As one of the fathers of the MP3 codec, Dr. Bernhard Grill from the Fraunhofer Institute for Integrated Circuits IIS will tell the R&D success story behind this groundbreaking technology. The call for papers itself is structured into three broad categories – R&D Organization and Efficiency, Strategic R&D and Technology Management, and Innovative IT Systems in R&D. These are complemented by special sessions on selected topics such as R&D Management in Emerging Economies or Sustainability and R&D Management, each be jointly led by a representative from academia and industry. A separate option for participating only to the keynotes, discussions and the conference dinner on June 5th will be available.

Abstracts for papers to be presented at the conference will be accepted until January 20, 2014.

More information:

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Call for Contributions

ACM/IEEE 17th International Conference on Model-Driven Engineering Language & Systems

Valencia, Spain
28 September - 3 October 2014

MODELS (formerly the UML series of conferences) is the premier conference series for model-based software and systems engineering which since 1998 has been covering all aspects of modeling, from languages and methods to tools and applications. MODELS in its 17th edition cordially invite contributions related to all aspects of model-based engineering.

MODELS 2014 challenges the modeling community to promote the magic of modeling by solidifying and extending the foundations and successful applications of modeling in areas such as business information and embedded systems, but also by exploring the use of modeling for new and emerging systems, paradigms, and challenges including cyber-physical systems, cloud computing, services, social media, security, and open source. We invite you to join us in Valencia and to help shape the modeling methods and technologies of the future!

Foundations Track Papers
We invite authors to submit original papers in the following categories:
1. Technical papers describing original scientifically rigorous solutions to significant model-based development problems.
2. Exploratory papers describing new, non-conventional model-based development research positions or approaches.
3. Empirical evaluation papers assessing existing problem cases or scientifically validating proposed solutions through, e.g., controlled experiments, case studies, or simulations. Authors are encouraged to make the artifacts used for the evaluation publicly accessible by, e.g., uploading them to the Repository for Model-Driven Development (ReMoDD).
4. Modeling Pearls papers describing polished, elegant, instructive, and insightful applications of modeling techniques or approaches. Modeling pearls include demonstration case studies, examples of bad modeling practices that exemplify the problems that can occur if they are not detected and rectified, and models used in the classroom to illustrate modeling concepts and practices.

MDE Practice Track Papers
We invite authors to submit original experience reports and case studies. Each paper should provide clear take-away value by describing the context of a problem of practical, industrial importance and application. The paper should discuss why the solution of the problem is innovative, effective, or efficient and what likely industrial impact it has or will have; it should provide a concise explanation of the approach, techniques, and methodologies employed, and explain the best practices that emerged, tools developed, and/or software processes involved.

Deadlines for Submissions
• 13 March: Conference paper abstracts, workshop and tutorial proposals
• 20 March: Conference full paper submissions
• 11 July: Demonstrations and poster submissions; ACM Student Research Competition paper submissions; Doctoral Symposium and Educator’s Symposium paper submissions

More information:
http://www.modelsconference.org

W3C Workshop

Call for Participation

W3C Workshop on Web Payments - How do you want to pay?

Paris 24-25 March 2014

This new W3C workshop, to be held at Palais Brongniart (La Bourse) in Paris on 24-25 March 2014, seeks to make it easier to monetize open Web applications, as an effective alternative to proprietary native app ecosystems. The aim is to improve the end user experience and give users greater freedom in how they pay, to reduce the burden on developers and merchants, and to create a level playing field for competing payment solutions providers large and small.

We are expecting wide participation from financial institutions, governments, mobile network operators, payment solution providers, technology companies, retailers, and content creators. The workshop will seek to establish a broad roadmap for work on open standards for Web payments, along with some concrete proposals for initial steps along the road. Registration is free although a statement of interest or position paper is needed before 8 February 2014.

The W3C Workshop on Web payments is hosted by Ingenico and sponsored by Gemalto. The workshop is funded by the European Union through the Seventh Framework Programme (FP7/2013-2015) under grant agreement n°611327 within the HTML5 Apps EU project

More information:
Web Payments Workshop CfP: http://www.w3.org/2013/10/payments/
HTML5 Apps EU project: http://html5apps-project.eu/
ERCIM – the European Research Consortium for Informatics and Mathematics is an organisation dedicated to the advancement of European research and development, in information technology and applied mathematics. Its member institutions aim to foster collaborative work within the European research community and to increase co-operation with European industry.